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Benchmarks for rail vehicle dynamics simulation

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FRA VTI Modelling Best Practices Workshop

Dr Phil Shackleton

Cambridge, MA 30th June – 1st July 2015



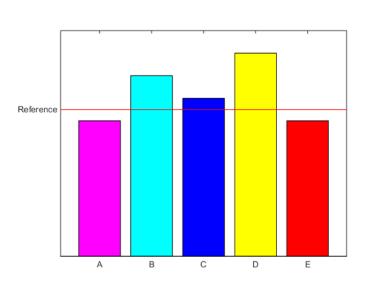






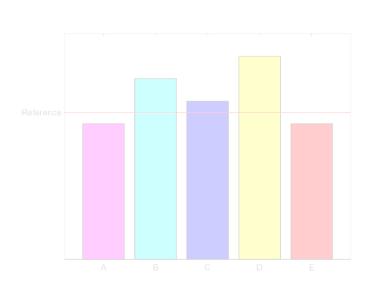


- Overview of the Institute of Railway Research (IRR)
- Why benchmark?
- Recent benchmarking exercises
- Key learning points
- Gaps and opportunities
- Benchmark requirements





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University of HUDDERSFIELD Institute of Railway Research

IRR – Structure and team



Institute of Railway Research:

• Management Team

Centre for Innovation in Rail

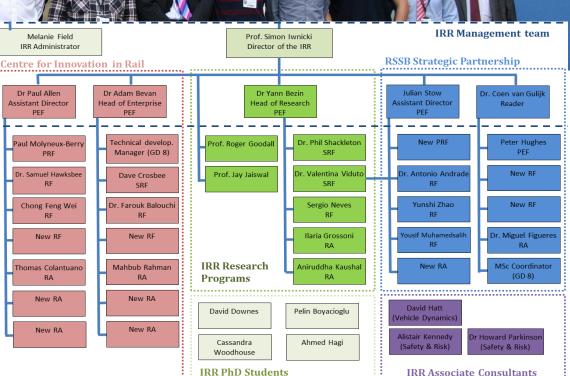
• 17 Researchers + 1 MSc administrator

RSSB Strategic Partnership

- 1 Professor
- 9 Researchers

IRR Research

- 6 Research staff
- 2 Professors



IRR Core Research Areas





Wheel-Rail Interaction: Modelling wheel-rail contact and resulting damage (wear, rolling contact fatigue corrugation etc). Methods of optimising the interface for heavy rail, light rail and metro systems.



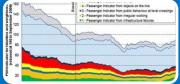
Railway Vehicle Dynamics: Vehicle track interaction, derailment analysis, vehicle acceptance procedures and performance optimisation for heavy rail, light rail and metro vehicles.



Track-system Dynamics: Modelling of complete trackforms and vehicle interaction. Predictions of force distributions, track and fixing response and structural resistance. Trackform design and failure mode investigations.



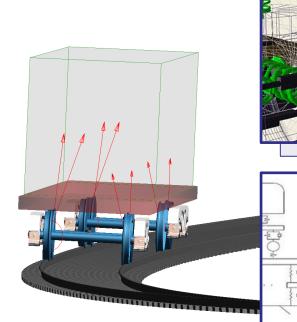
Instrumentation and Condition Monitoring: Vehicle and track mounted measurement systems, condition monitoring and asset life optimisation.

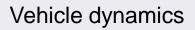


Railway Safety and Risk:, safety/risk modelling, data trend analysis, safety system development, societal risk (e.g. modal shift), SPAD analysis, integrating engineering and risk tools.



Veh.Track.Interaction Research Tools



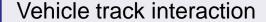


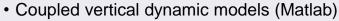
- Vampire
- Vi-Rail
- Simpack





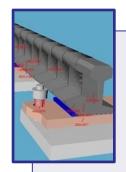






- Coupled vertical/lateral dynamics (Matlab)
- Flexible Track System Model (VI-Rail)





Track system modelling

• FTSM (VI-Rail and Matlab)

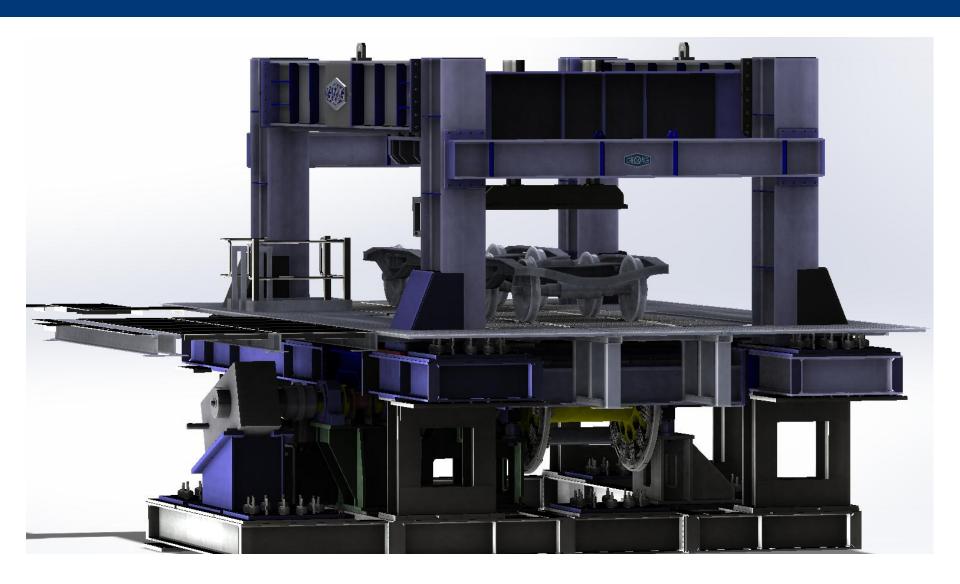
New test facility for 2016





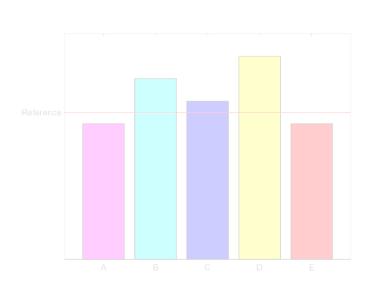
New test facility for 2016







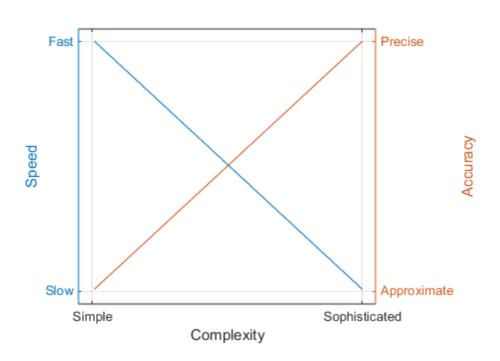
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Why Benchmark?



- Verification
- Identify and quantify the effects of approximations, simplifications and compromises made
 - Range and sensitivity of input parameters
 - Implementation
 - Ease of use
 - Speed
 - Computational resources
 - Versus accuracy



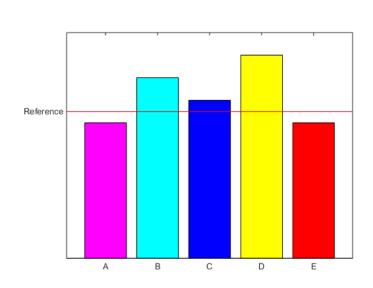
Why Benchmark?



- Provide reassurance & confidence in the use of the software tools
 - When multiple codes with differing approaches, background or philosophies agree
 - Support increased use (e.g. in design and acceptance)
 - Reduce physical testing
- Provide a platform for developers to corroborate/validate new codes and methods
 - Could/can also propagate errors or bad practice or:
 - Lead to good matches in only one area
- Identify gaps in performance or knowledge and opportunities
 - Drive future developments



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Benchmarks for Rail Dynamics



- ERRI B176/3 (1993)
- Multi-body computer codes in vehicle system dynamics (1993)
- Models of railway track and vehicle/track interaction (1994-6)
- Manchester benchmarks for rail vehicle dynamics (1998/9)
- Benchmark test for models of railway track dynamic behaviour (2004/5)
- LD Benchmark (2008)
- Manchester Contact Benchmark (2008)
- Miscellaneous research articles

Multi-body computer codes in vehicle system dynamics (1993)



Kortüm, W. & Sharp, R.S.

- Area covered:
 - Wheel-rail contact forces
 - Vehicle dynamics vehicle response
- Aimed to ascertain:
 - The process used to solve the problem
 - The level of skill required
 - The time taken
 - The resources required and efficiency
- Conclusions (rail dynamics specifically):
 - Contact modelling approach has a strong influence on the dynamic result
 - The approach used for modelling the springs should be done very carefully for the different arrangements used in practice
 - High frequency components play a major part in output. Similar filtering should be used when comparing signals
- Conclusions (benchmarking general)
 - The values of benchmarking lie in:
 - The precise specification of the problem
 - The provision of a "correct" solution to which the new solutions can be compared
 - The exposure of key open modelling areas, which are shown as crucial to obtaining good results but which are not circumscribed by conventional wisdom
 - Recording results which relate the method, skill, effort and resource necessary as well the ability to solve the problem

Models of railway track and vehicle/track interaction (1994-6)



Knothe, K. & Grassie, S.L.

- Models of railway track and vehicle/track interaction (1994-6)
 - Split into high and low frequency
- Low frequency
 - Calculation of quantities for ride quality and track loading
 - Passenger coach
 - No references for results?
- High Frequency
- Aim:
 - Enable users to see the agreement between models for rigorously stipulated conditions
 - High frequency realm of noise, corrugation and track component damage
- Conclusions
 - The detail of the vehicle model appeared to be relatively significant
 - The Low Frequency model [MBD model] gave relatively poor correlation of most quantities
 - Time domain models benefited from accounting for low frequency phenomena [bow wave]
 - Difficulty in assessing the degree of correlation was noted
 - Both time and frequency domain models gave reasonable correlation (above exception)
 - Could not conclude calculations were accurate due to absence of experimental data

Manchester Benchmarks for Rail Vehicle Simulation (1998/9)



Iwnicki, S.

- Area covered:
 - Vehicle dynamics vehicle response
- Aims:
 - To allow assessment of the suitability of the various software packages that now exit for simulation of vehicle dynamics
 - To explore the possibility of an approved list of packages to be used interchangeably by railway organisations
- It did not aim to:
 - Provide accurate validation of the software packages
- Conclusions:
 - It was difficult to draw clear conclusions
 - Generally good agreement between packages was noted
 - Users should have confidence of a similar result using an alternative package
 - The treatment of contact patch elasticity requires further work
 - There is no agreement on the method used to determine the exact location of the contact patch and the point at which the contact forces act
 - Those variations did not lead to large differences in the overall results and are insignificant
 - The case may exist where these small differences become important



Benchmark test for models of railway track dynamic behaviour (2004/5)



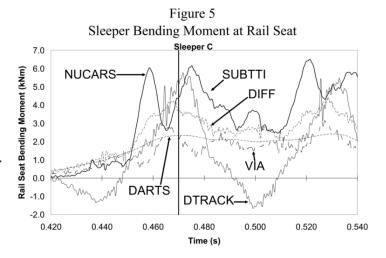
Leong, J., Murray, M., Steffens, D.

Area covered:

- Vehicle and track dynamics
- Rail and track response

Aim:

- Examine the capabilities of available track dynamics models against measurements of real track behaviour
- Assist railway engineers in selecting the railway dynamic model that would be most suitable for their specific requirements



Conclusion:

- None of the benchmark participants were able to produce results that were consistently comparable to either:
 - Field data
 - Other models
- Each model had particular strengths and the practising engineer must consider those strengths for a given need

LD Benchmark (2008)



Marquis, B. & Pascal, J.-P.

Area covered:

- The benchmark involved the computation of contact forces resulting from elastic impact of wheel flanges on stiff track
- Typical of conditions associated with higher speed derailments

Aim:

- Analyse normal contact force calculations and modelling of flanging with impacts
- Understand how different modelling assumptions influence the results
- Promote technology transfer to produce more consistent predictions

Conclusions:

- For flanging impacts results are very sensitive to input parameters
 - Parametric studies are required for assessing derailment risk for the studied mechanism
- When input parameters and modelling assumptions were the same good agreement between codes was observed

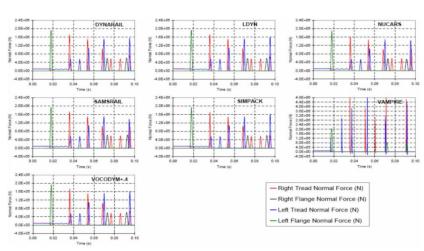


Figure 5. Normal forces of exercise 3S, initial lateral velocity = 1 m/s.

Manchester Contact Benchmark (2008)



Shackleton, P. & Iwnicki, S.

Area covered:

- Investigate the difference in wheel rail contact parameters predicted by different models
- Investigate the effects of the different contact models on dynamic vehicle simulations

Aim:

- Allow an informed choice of wheel-rail contact model for railway simulations
- To help inspire direction for future wheel-rail contact research

Conclusions:

- The method of constraint for the wheelset was not specified and differing implementations affected the results presented
- For certain applications (such as wear calculations) results could be significantly affected by the contact model used
- The second part of the benchmark "Case B" to investigate the effects on dynamic vehicle simulation – was never undertaken

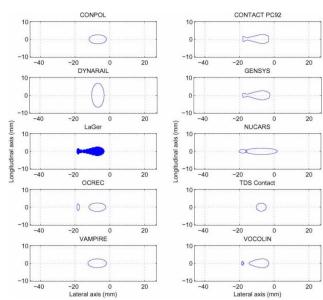


Figure 13. The contact patch shapes and position at the right wheel-rail interface size for Case A1.1 new profiles 20 kN load. The contact positions are defined in the local rail coordinate system (0 mm lateral displacement).

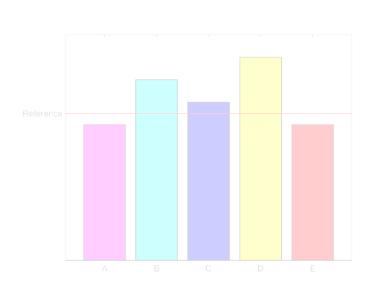
Research articles



- A multitude of comparative research
- Not necessarily set out as a benchmark exercise they can often partially serve the purposes of one
- Normally the work sets out to prove a specific point
 - Scenarios can be quite specific
 - Emphasis often on the benefits of new methods over existing
 - A balanced comparison not always presented
 - The consequences for the general case may not be obvious
- Identify and fill gaps in the state of the art
- Help drive best practices
- Can help justify more comprehensive benchmarking exercises



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Conclusions from recent benchmarks



- Vehicle dynamic response
 - Good agreement in multi-body dynamic response can be achieved
 - Where the benchmark conditions are clearly specified and interpreted in the same way
 - Differences in output are normally attributed to differing modelling philosophies
 (e.g. contact model) or differing interpretation of specifications
 - Subjective factors such as user skill required, ease of implementation and time required to construct models are not well compared
 - There appears to be little need for further verification of multi-body codes themselves
 - Simulation packages and codes provide correct answers for the given input parameters

Conclusions from recent benchmarks



Wheel-rail contact

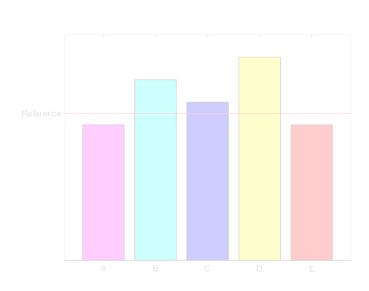
- There is agreement that the contact model or philosophy used affects the outcome of dynamic simulations
- In certain areas can be significant
 - E.g. post-processing for wear and RCF prediction, high speed derailment
- Quantification of the errors/variation expected in dynamic vehicle response is not well established
 - E.g. what level of sophistication is necessary for derailment analysis, gauging, curving, etc.
 - How do errors attributable to wheel-rail contact compare to other errors and uncertainties (e.g. component degradation, tolerances, etc.)

Track dynamics

- Consistently comparable output from codes has not been demonstrated
- Different codes providing different answers low confidence in outputs might be inferred
 - Complex models require a wide range of precise inputs (which might not be precisely known)
 - There is not wide agreement in the modelling approach/assumptions/philosophy used
- Opportunity for quantifying the influence of track model on vehicle response



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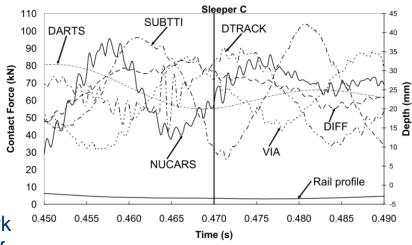




- Wheel-rail contact more could be done
 - Relating wheel-rail contact model to variation in dynamic or quasi-static vehicle response
 - Quantify differences expected in wear and RCF calculations
 - Provide guidance for use in asset life management
 - Increase confidence in asset life predictions
- Latest benchmark for vehicle dynamics packages is somewhat dated
 - Is there a clear need to repeat benchmark?
 - Benchmarking simulation codes against measurement data is lacking
- Benchmark modelling techniques and element representation
 - E.g. varying detail of friction suspension and effects in accuracy observed
 - Identify the optimum detail versus modelling efficiency balance



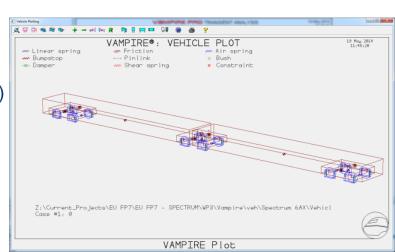
- Track model
 - Far less validation for track
 - Influence of track model on vehicle response
 - Consequences of variation in higher frequency output for post processing activities (e.g. S&C damage)
 - Innotrack recommended further benchmark studies to build on work of Leong and Steffens



- The representation and necessity of vehicle flexible bodies
 - Required modes for differing uses
 - Requisite accuracy of modal data



- Quantification of the effects of the subjective and uncertainty factors associated with developing a validated vehicle model
 - DynoTrain sought to reduce the influence of subjectivity on validation
 - Simulation versus measurement data
 - No published simulation-simulation comparisons?
 - Effects of residual subjectivity
 - Correlation between independent models could further increase confidence
 - Particularly near limit cases
 - Reality of imperfect validation and/or test data
 - Fitting model response to test data
 - Non-unique solutions (e.g. sway tests matching)
 - Vertical CoG or suspension geometry?
 - Consideration of uncertainties and unknowns

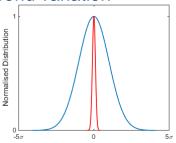


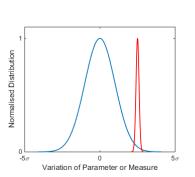


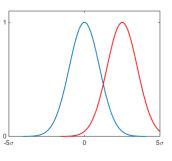
- Quantification of effects associated with input data qualities
 - Guide best practices
 - Requirements to avoid ambiguous implementation
 - Frequency content and resolution of time and distance data
 - Data pre-processing e.g. worn profile smoothing or resampling
 - Spatial resolution of measured rail profiles
- Methods used to quantify benchmark results
 - Frequency content and resolution of time and distance data
 - Data post-processing
 - E.g. filtering and statistical representation
 - Quantifiable correlation metrics
 - Comparators for expertise and user time required
 - Help drive cost reduction for end users
 - Increase use
 - Lower skill level
 - Shorter time or greater productivity

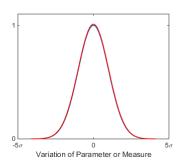


- Precision or variation which is more informative:
 - Likely dependent on the specific realm of simulation
- Given finite resources we might aim to:
 - Solve one (or a small number) of scenarios very precisely
 - More useful for improving understanding the problem
 - Solve wide variations of a scenario less precisely
 - Can account for a range of uncertainty and real world variation
- Which combinations of sophistication are appropriate?
- Consider:
 - Nominal scenario high precision (top left)
 - Fringe scenario with variation (top right)
 - Fringe scenario high precision (bottom left)
 - Nominal scenario with high precision and compensation for variations and uncertainties OR:
 - Nominal scenario with variation (bottom right)



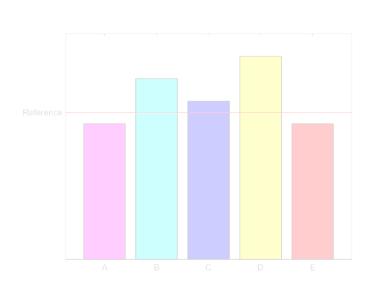








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Benchmark requirements



A need

- Verification
- Instil greater confidence in the application
- Drive future developments
- Identify gaps and deficiencies in the state of the art
- Guide best practice

Subject

- Benchmarking the entire vehicle-track dynamic system would be ambitious
 - Conclusions would be difficult to draw
- A small or isolated benchmark subject allows clearer comparisons and conclusions
 - Increased difficulty in relating conclusions to the more complex case

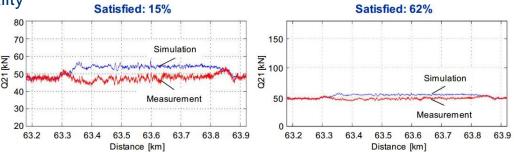
Benchmark conditions

- Clearly defined
- Unambiguous (unless desired...)
- Unwanted effects from 'externalities' of the subject must be controlled or removed

Benchmark requirements



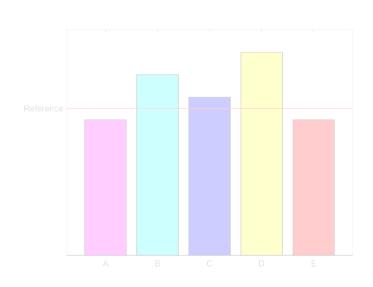
- Participants/contributors
 - Most larger benchmarks have been an open call for contributions
 - Distribute workload
 - Ensure expert implementation of codes
 - Removes the inference of any partiality



- Appropriate comparison methods and metrics
 - Measurement or experimental data increases scope of activity, however:
 - "...validation examples may alter from a model justification to a justification and correction of the measurement inexactness." (Polach & Evans)
 - Validation metrics in DynoTrain did not provide sufficient contribution towards objective and reliable validation – the same ought to apply to corroborative comparisons
 - Statistically derived metrics (EN14363)
 - Draw out pertinent conclusions



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