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Phantom Image Elevation Explained

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# Phantom Image Elevation Explained

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**EPSRC**

Engineering and Physical Sciences  
Research Council

- Previous studies on the phantom image elevation effect.
- Experiment 1: Frequency dependency of the effect.
- Experiment 2: The role of acoustic crosstalk on the effect.

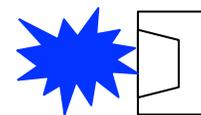
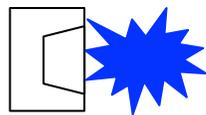
# Previous Studies

# Previous studies

- de Boer (1947): Phantom centre image is perceived to be elevated, and the elevation angle increases as the loudspeaker base angle increases. ( $180^\circ \rightarrow$  overhead region)
- Also reported by Leahey (1959).
- Confirmed by Damaske and Mellert (1969/1970).



phantom centre image



# Previous studies

- Previous studies reporting the elevation effect were limited in terms of sound sources or loudspeaker base angles tested.

	Source	Base angles
de Boer (1947)	Not reported	0° to 180°
Leakey (1959)	Speech	No formal data
Damaske and Mellert (1969/1970)	White noise 0.65 – 4.5kHz	0° to 360°
Frank (2014)	Pink noise Broadband	40°
Lee (2015)	Pink noise Broadband, octave bands	60°



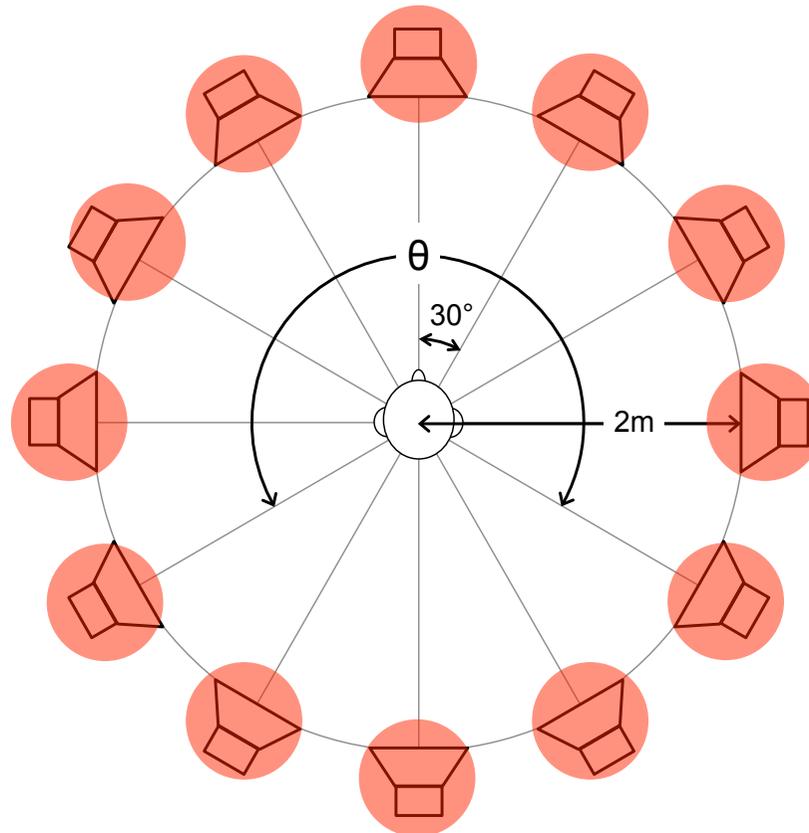
## Previous study (Lee 2015: AES139)

- In Lee (2015, AES139), the effect was investigated for a wide range of sound sources, with base angles covering from  $0^\circ$  to  $360^\circ$ .
- Sound sources tested
  - Speech, Helicopter, Aeroplane, Thunder, Rain, Bird, Church Bell
  - Broadband pink noises (continuous and transient)
  - Broadband white noises (continuous and transient)



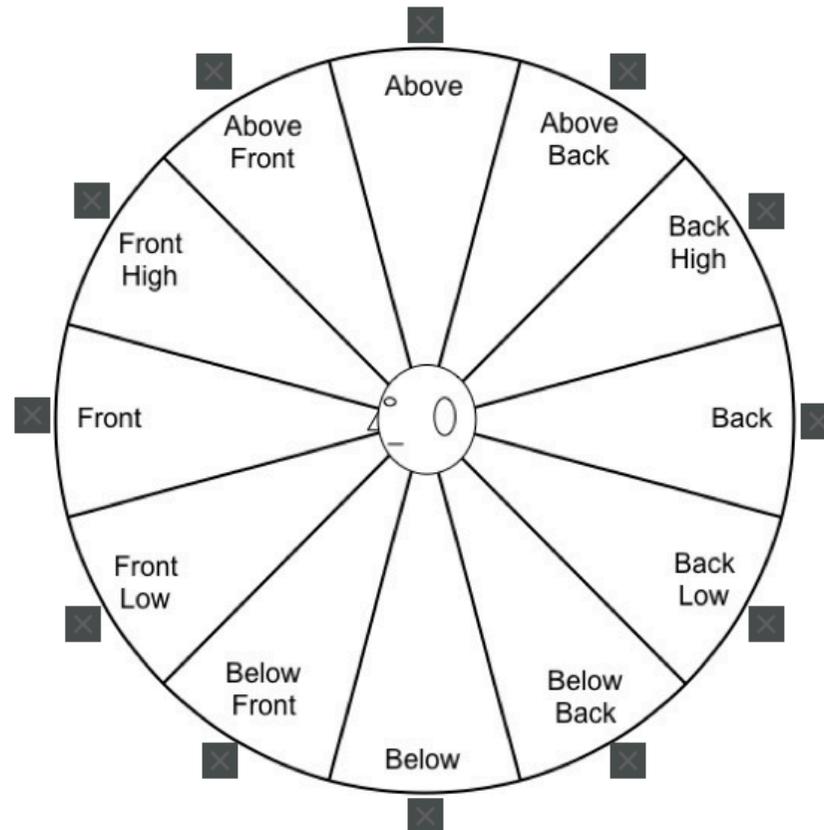
# Previous study (Lee 2015: AES139)

- Loudspeaker arrangement
  - At the ear height in the horizontal plane,  $0^\circ$  to  $360^\circ$  with  $30^\circ$  intervals.



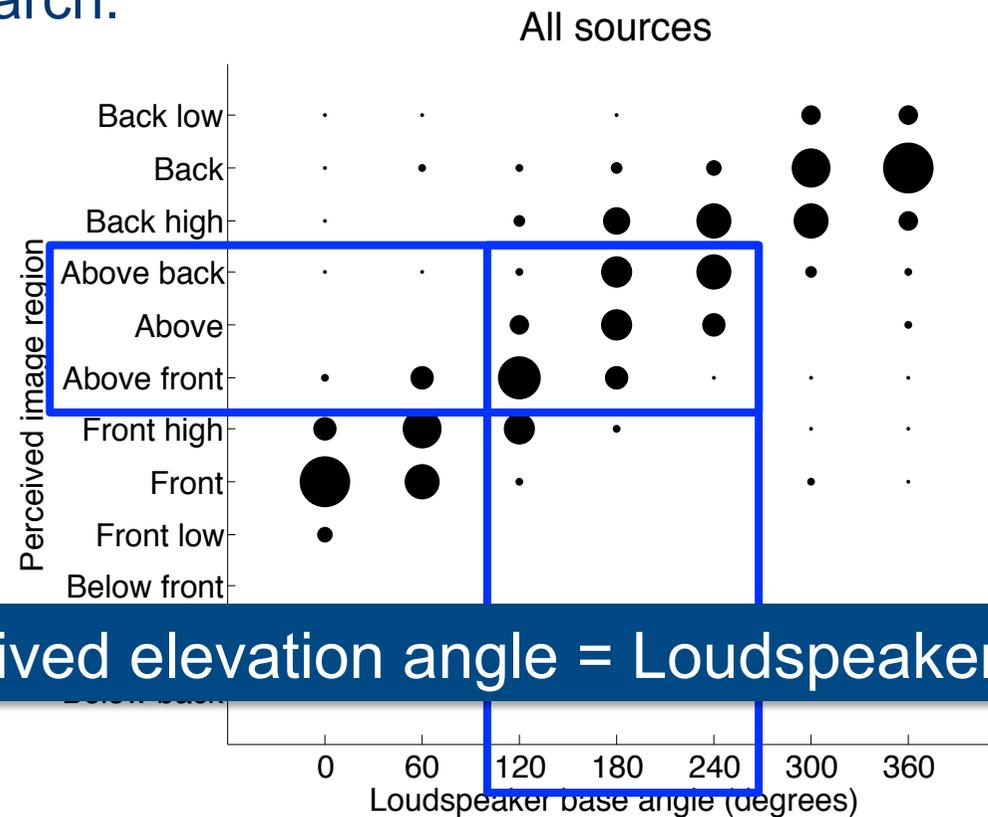
# Previous study (Lee 2015: AES139)

- GUI written in Max
  - Response method similar to what Blauert (1968) used in the Directional Band study (4 regions), but with a higher resolution (12 regions).



# Previous study (Lee 2015: AES139)

- Responses for all sources
  - The general trend agrees with the suggestions from the past research.

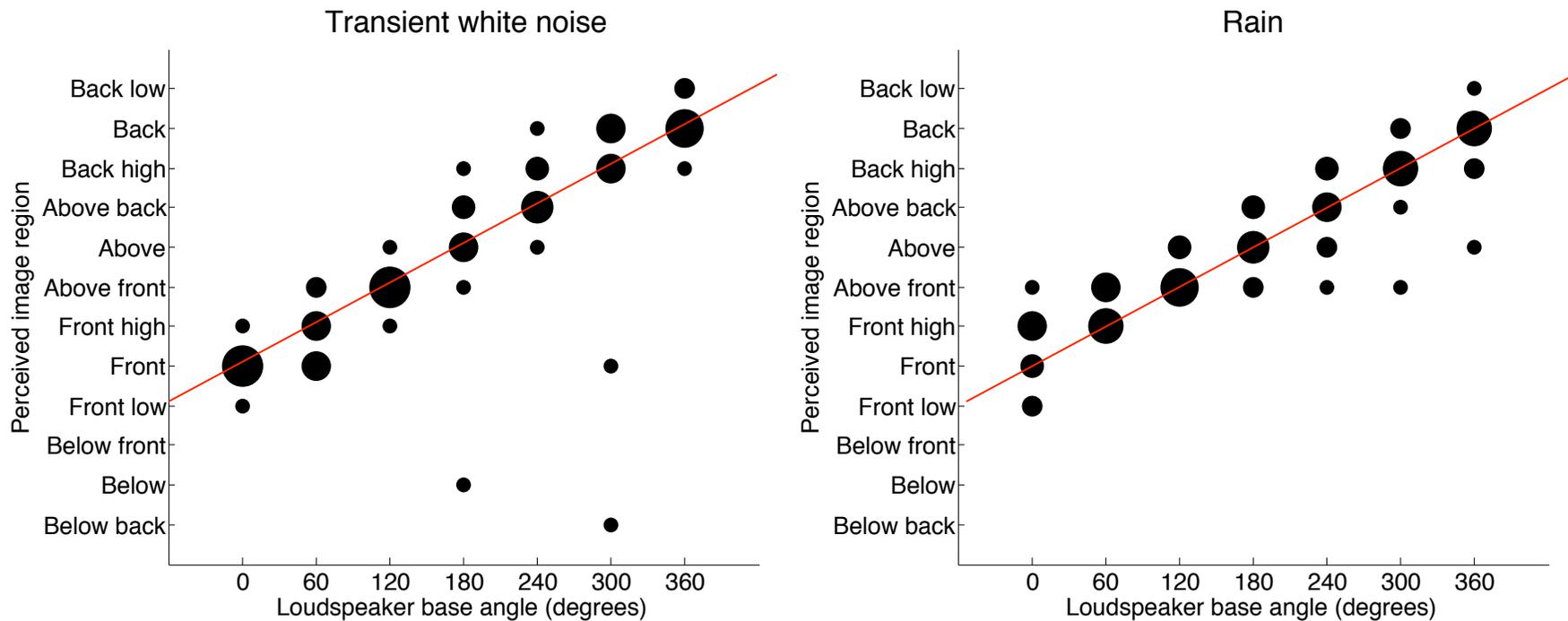


➤ Above perception for  
120°, 180° and 240°

Perceived elevation angle = Loudspeaker base angle / 2

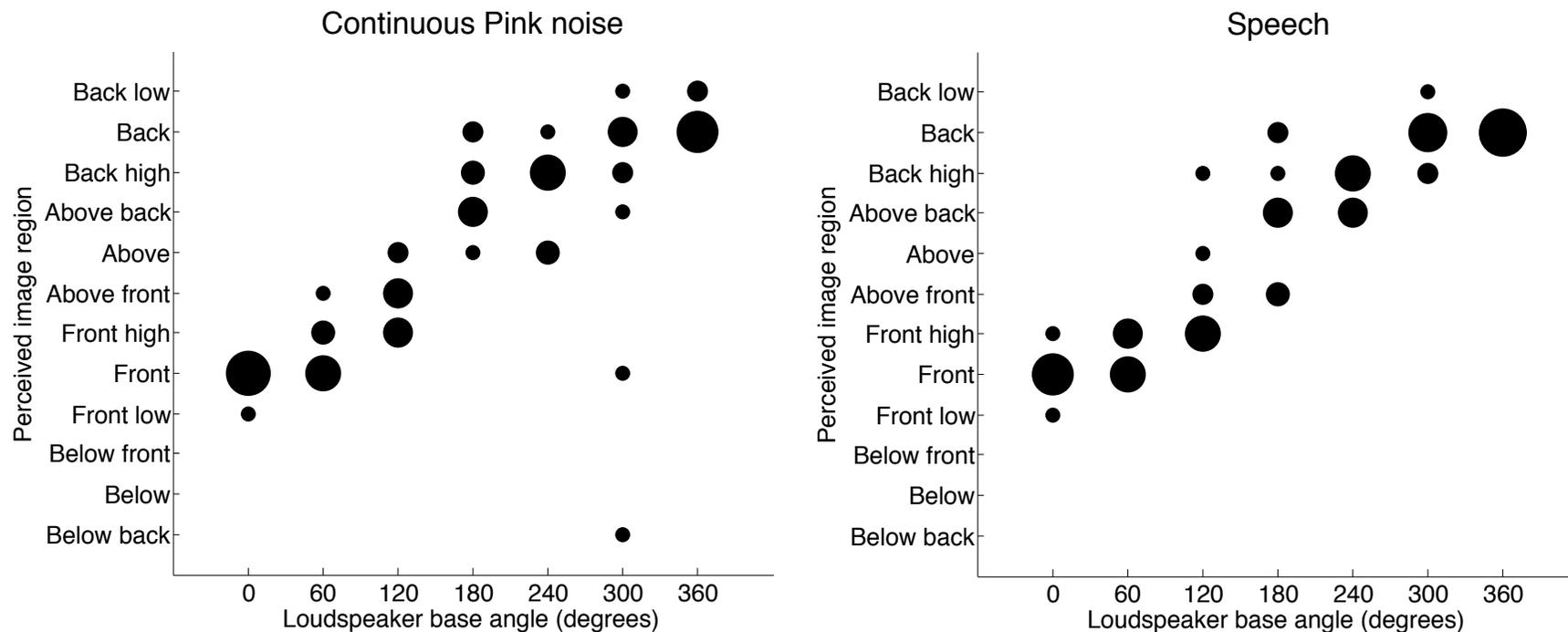
# Previous study (Lee 2015: AES139)

- A significant source dependency was found.
  - Responses were most linear and consistent for sources with a broad and flat spectrum.



# Previous study (Lee 2015: AES139)

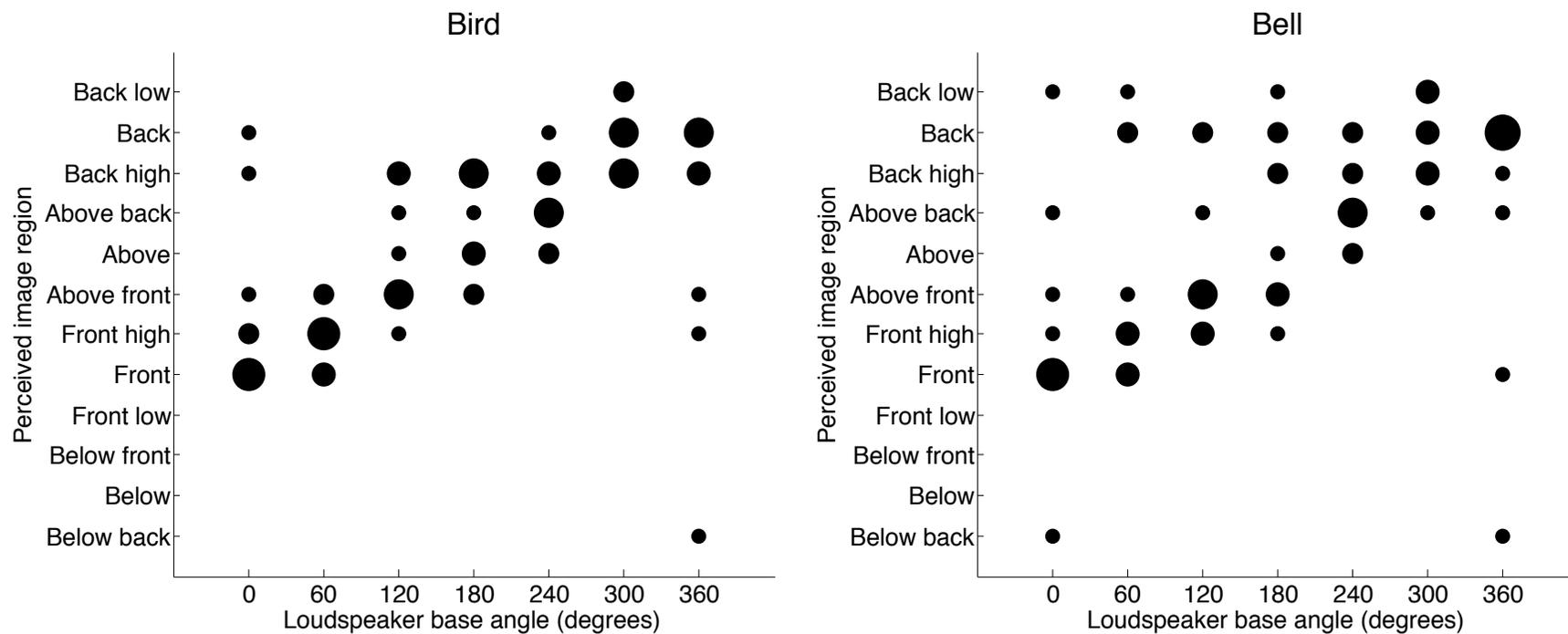
- A significant source dependency was found.
  - The elevation effect was weaker for sources with more low frequency dominance. (no strong directly above perception)





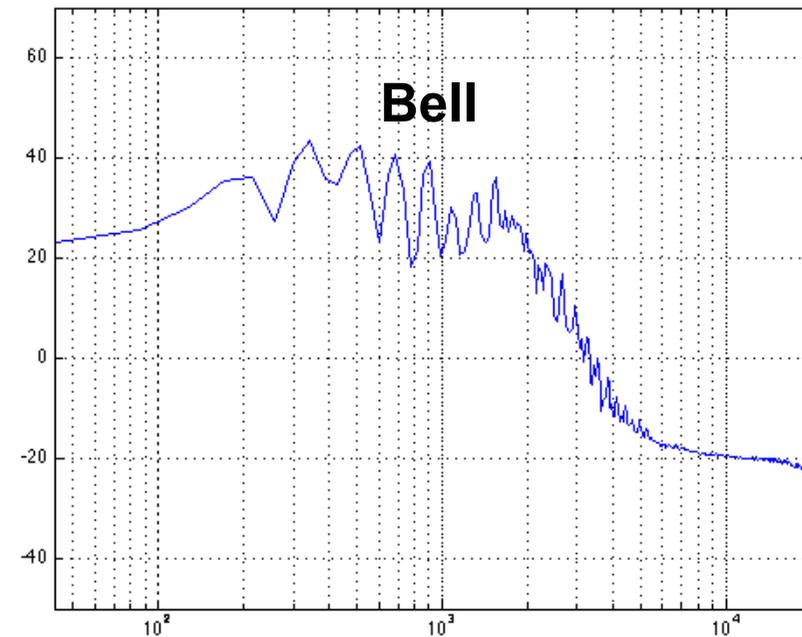
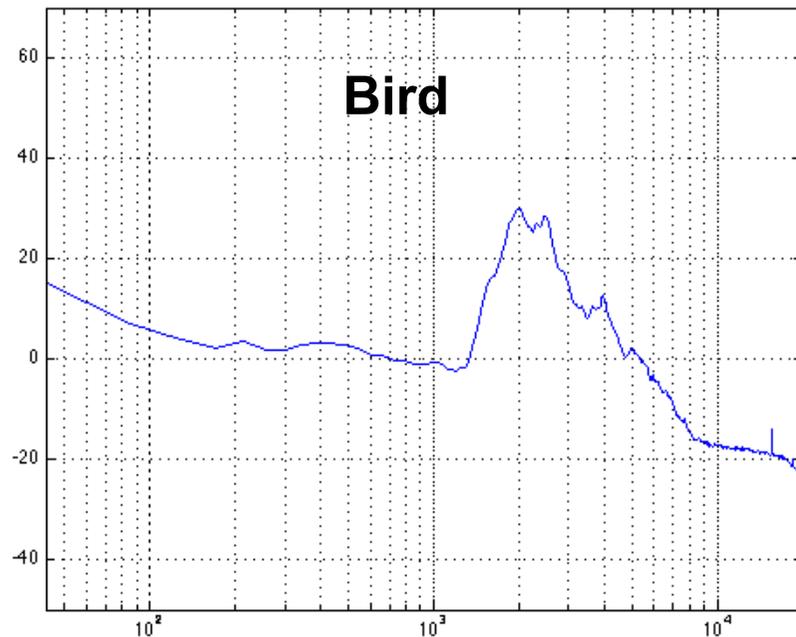
# Previous study (Lee 2015: AES139)

- A significant source dependency was found.
  - Responses were most inconsistent for sources with narrow spectrum or steady-state nature.



# Previous study (Lee 2015: AES139)

- A significant source dependency was found.
  - Responses were most inconsistent for sources with narrow spectrum or steady-state nature.



**Experiment 1:  
Frequency Dependency of  
the Phantom Image Elevation Effect**

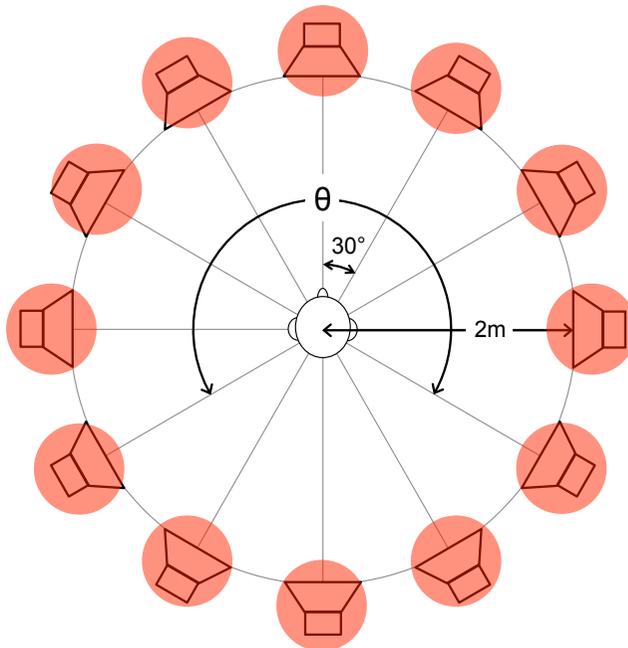
# Experiment 1

- To investigate which octave frequency bands are most responsible for the phantom elevation effect.
  - Especially for the directly “above” perception with the 180° loudspeaker base angle.
- Octave band and broadband pink noise bursts stimuli
  - 63Hz, 125Hz, ..., 16kHz.
  - 16<sup>th</sup> order linear phase Butterworth filter.
  - 5ms onset/offset; 200ms ongoing; 500ms intervals.
- 20 subjects
  - Music technology students and spatial audio researchers.
  - Experienced in spatial audio evaluation, but not trained for this task.

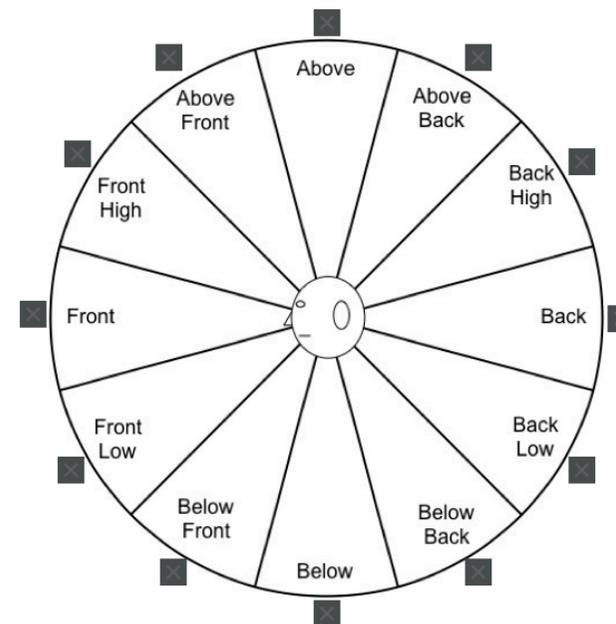
# Experiment 1

- Phantom centre images with 7 loudspeaker base angles.
- 12 Genelec 8040As horizontally arranged in a circle.
- Head rotation was strictly now allowed.

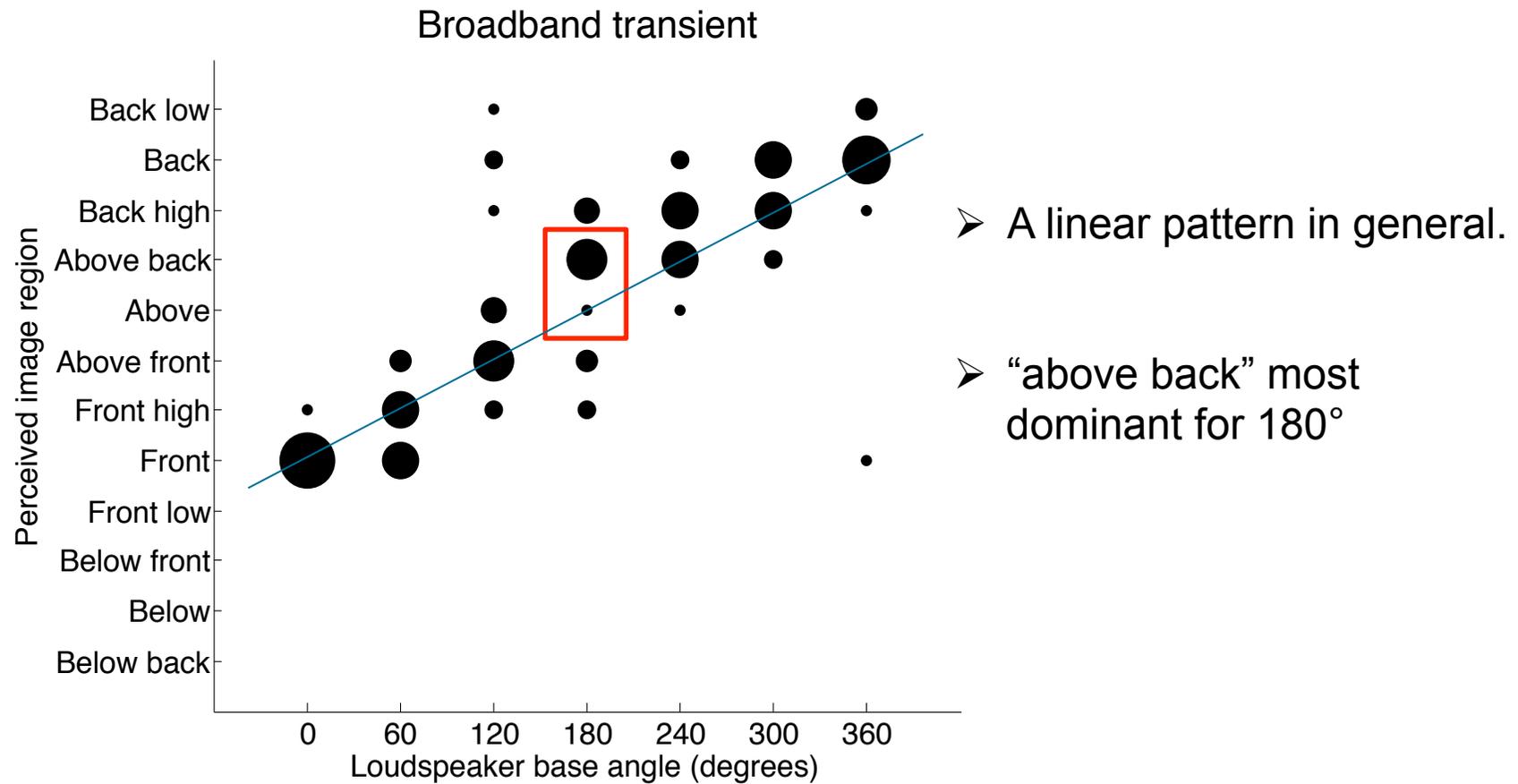
Loudspeaker setup



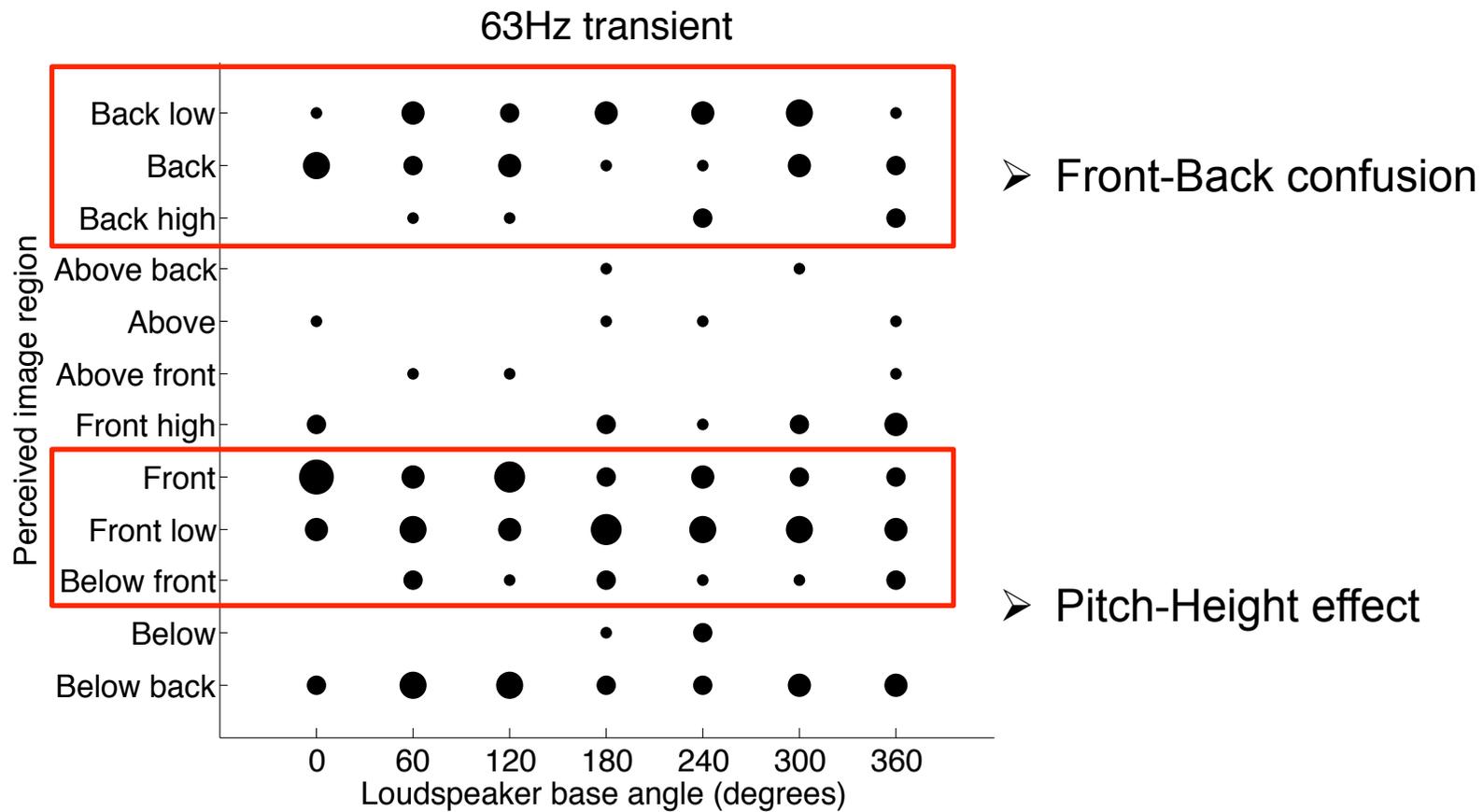
Response method



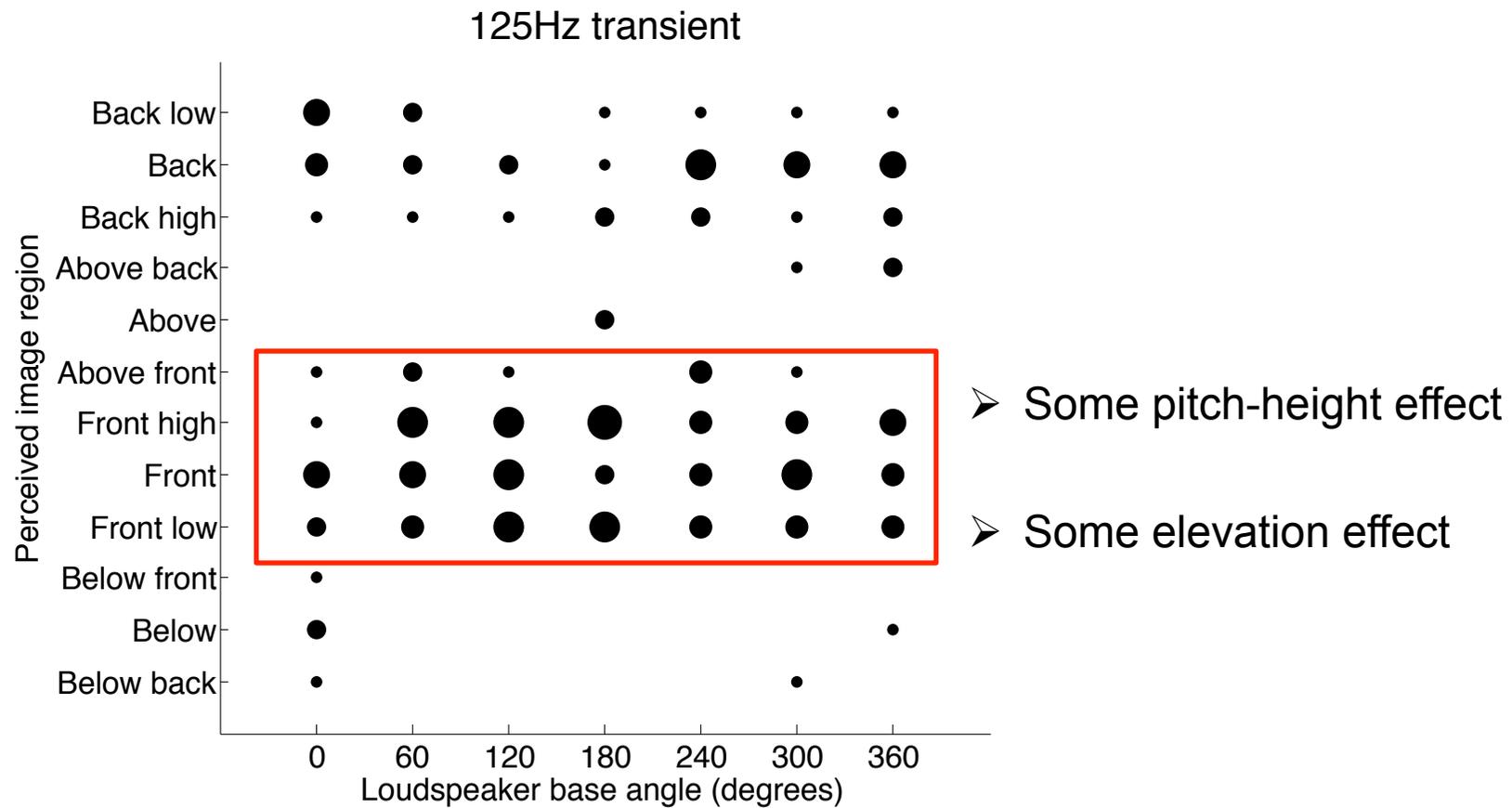
- Broadband



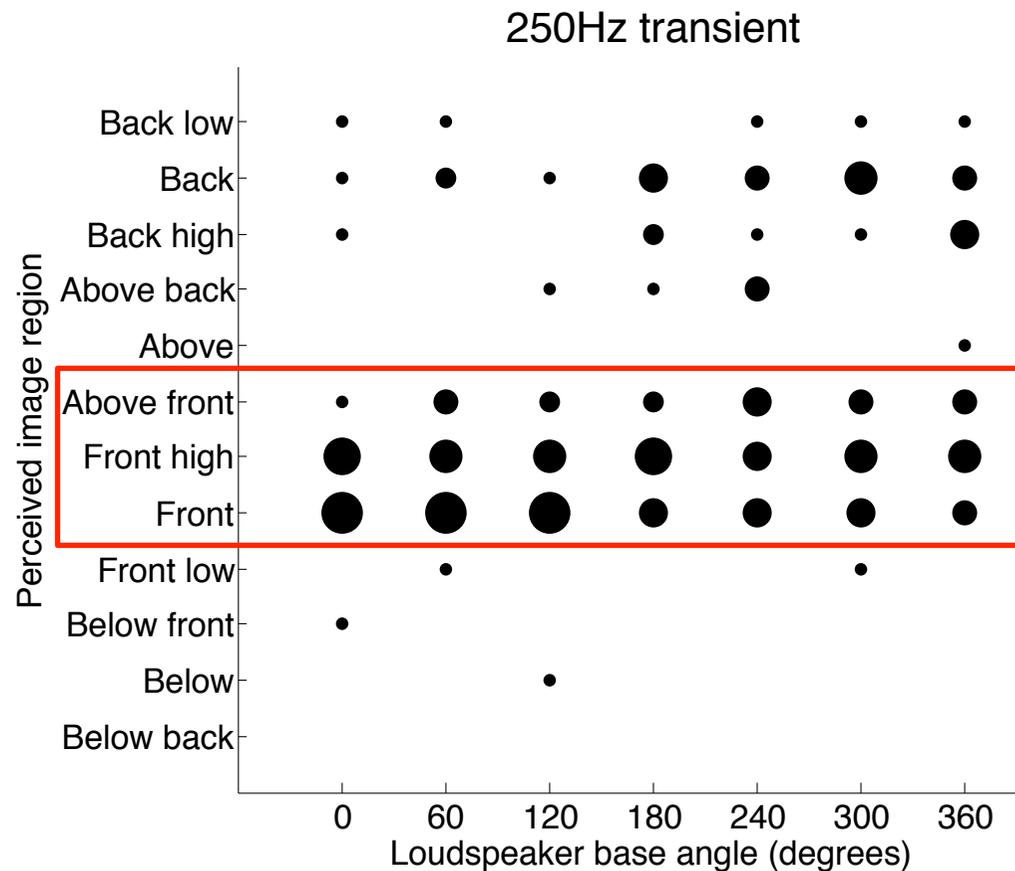
- 63Hz band



- 125Hz band



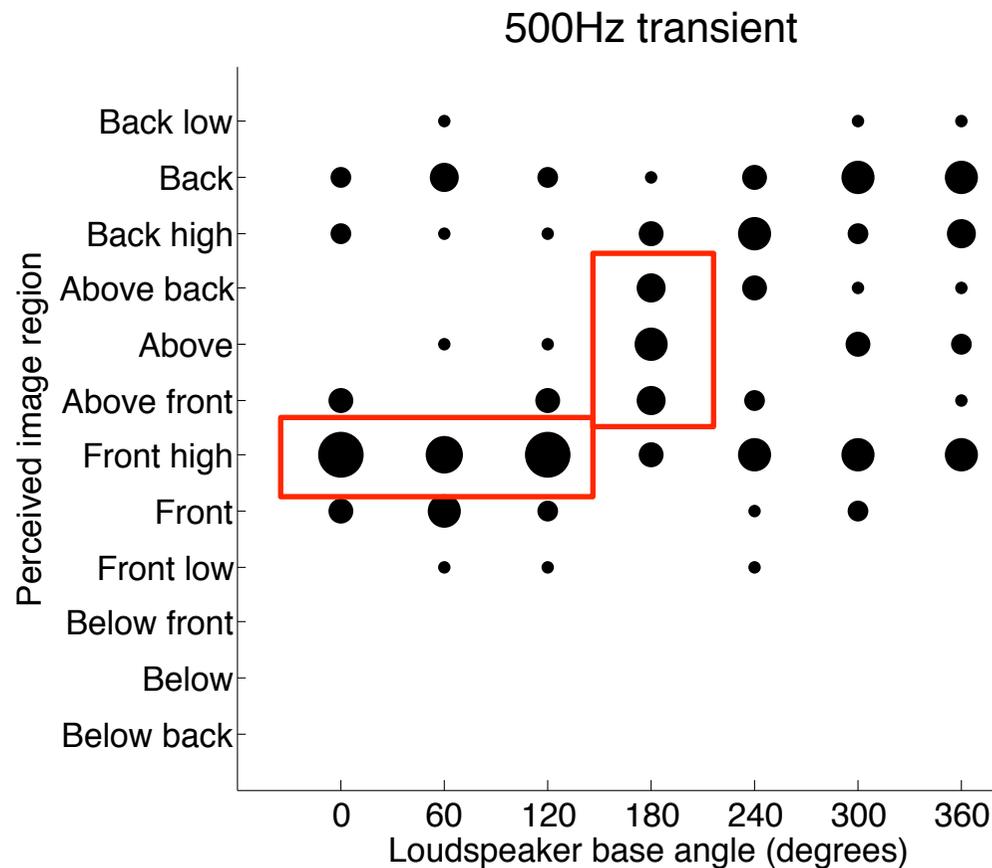
- 250Hz band



➤ Stronger elevation effect than 125Hz.

➤ No direct "above" for 180°.

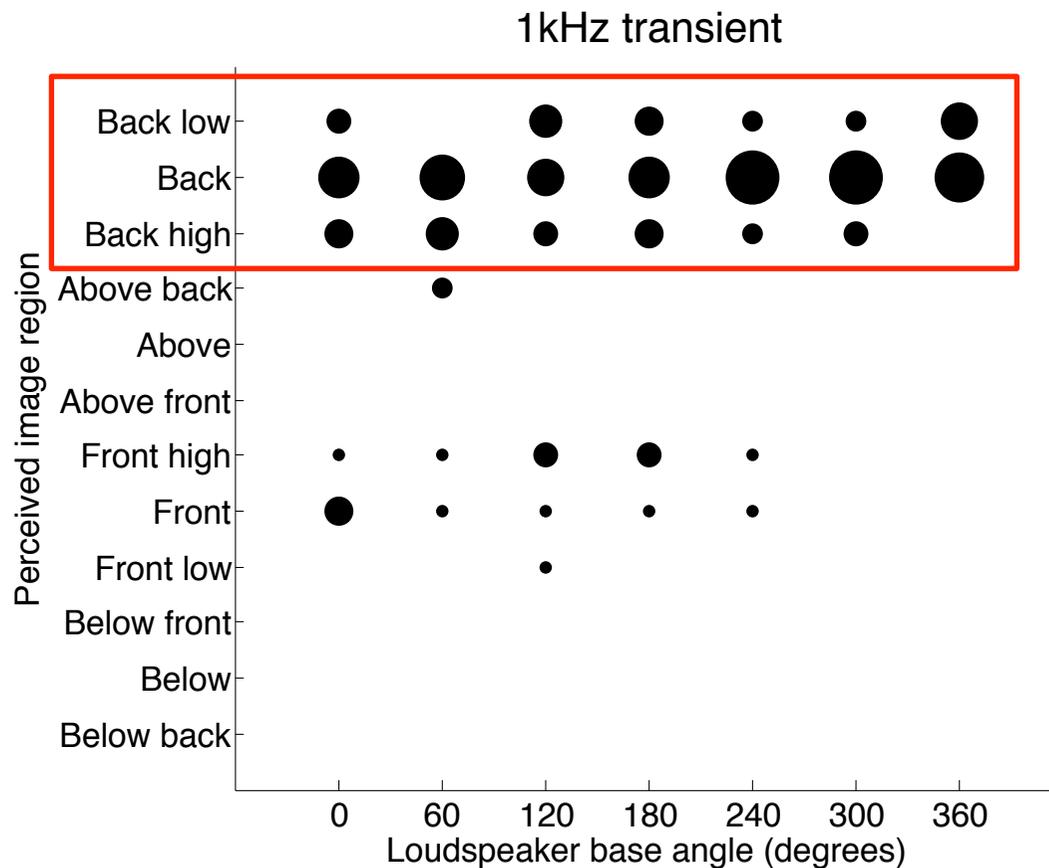
- 500Hz band



➤ Stronger “front high” perception for 0°, 60° and 120°.

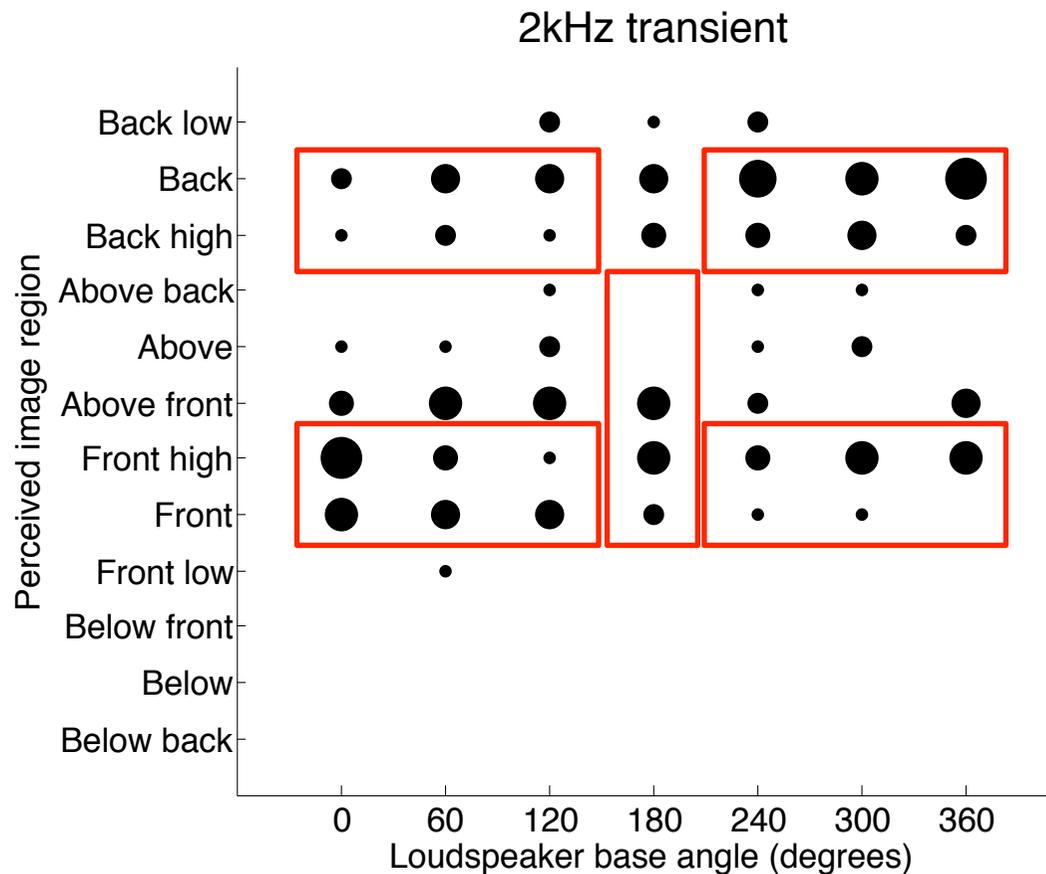
➤ Strong “above” perception for 180°.

- 1kHz band



➤ Strong “Back” perception  
→ Supports Blauert’s  
Directional Band theory.

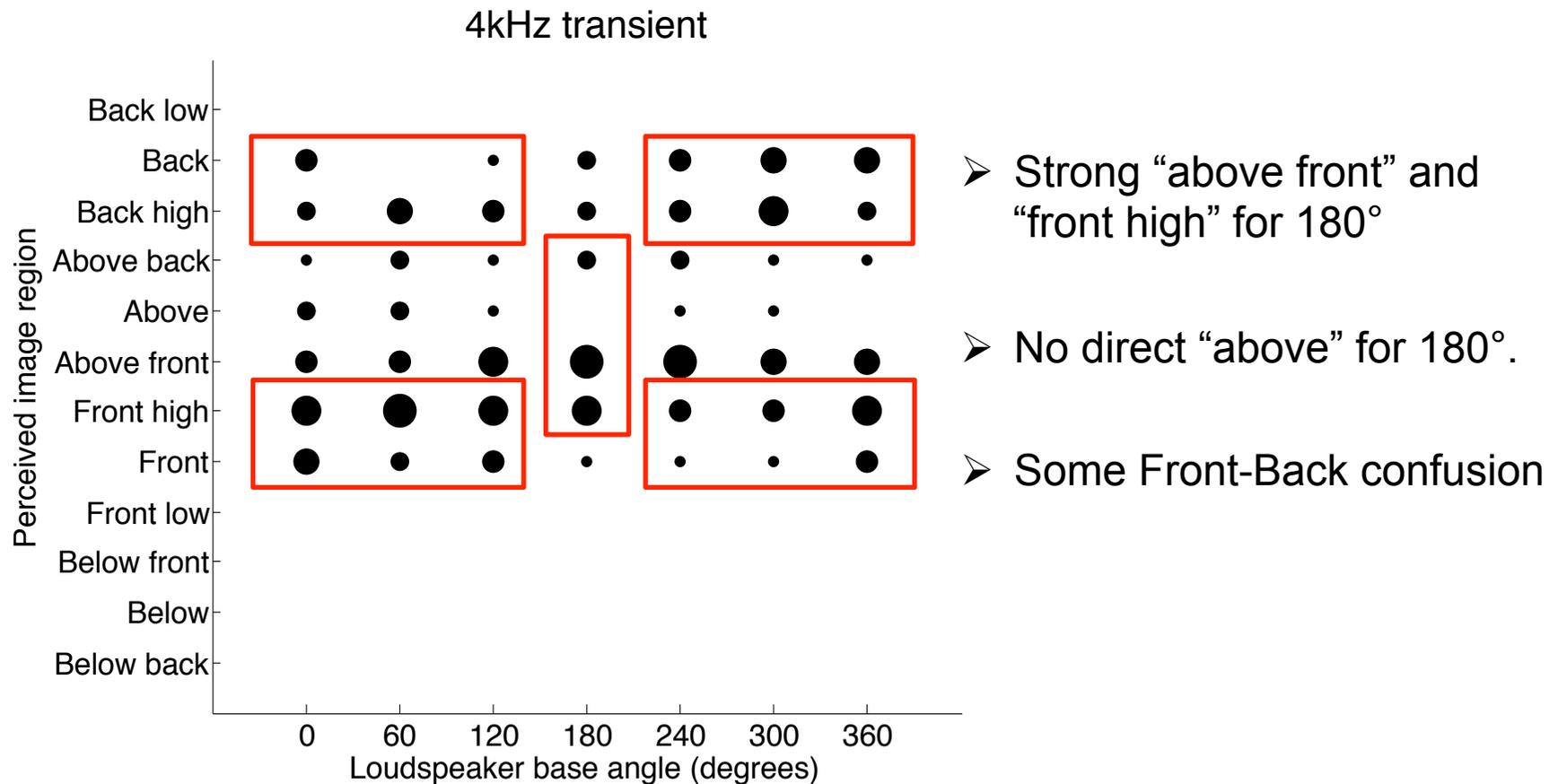
- 2kHz band



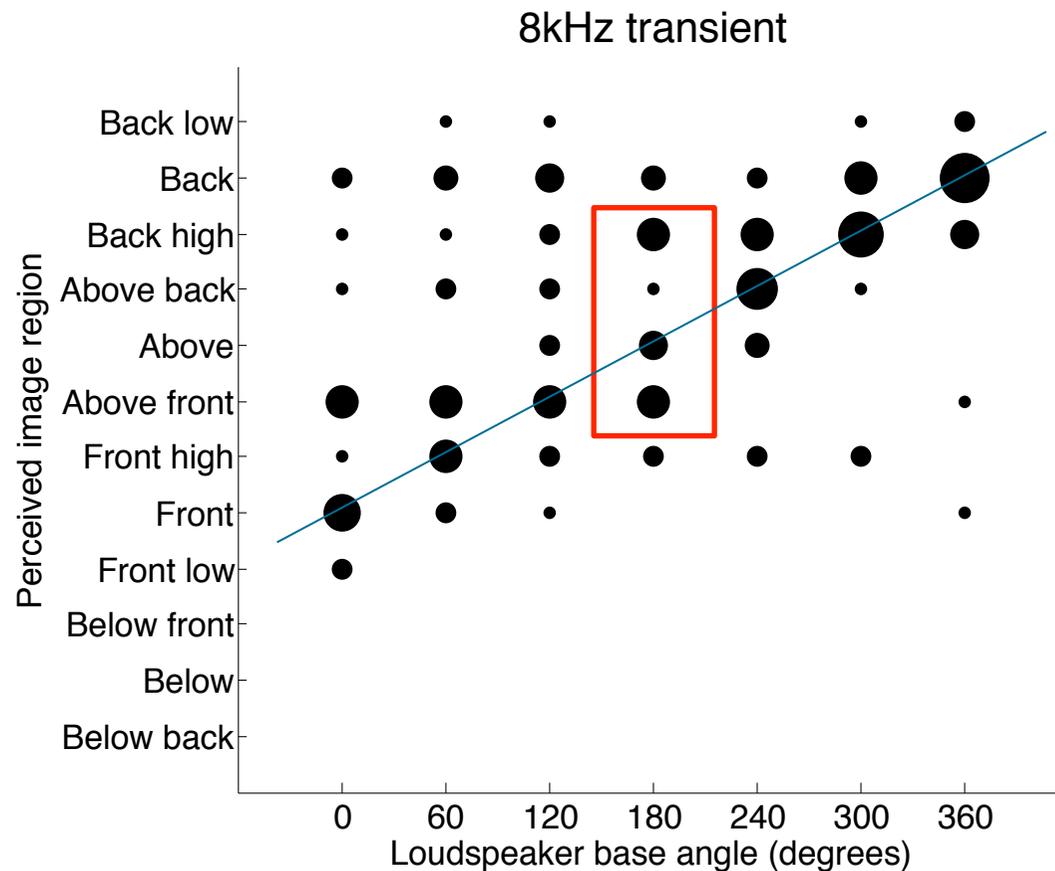
➤ Mostly “above front” and “front high” but no directly “above” for 180°

➤ Some Front-Back confusion

- 4kHz band



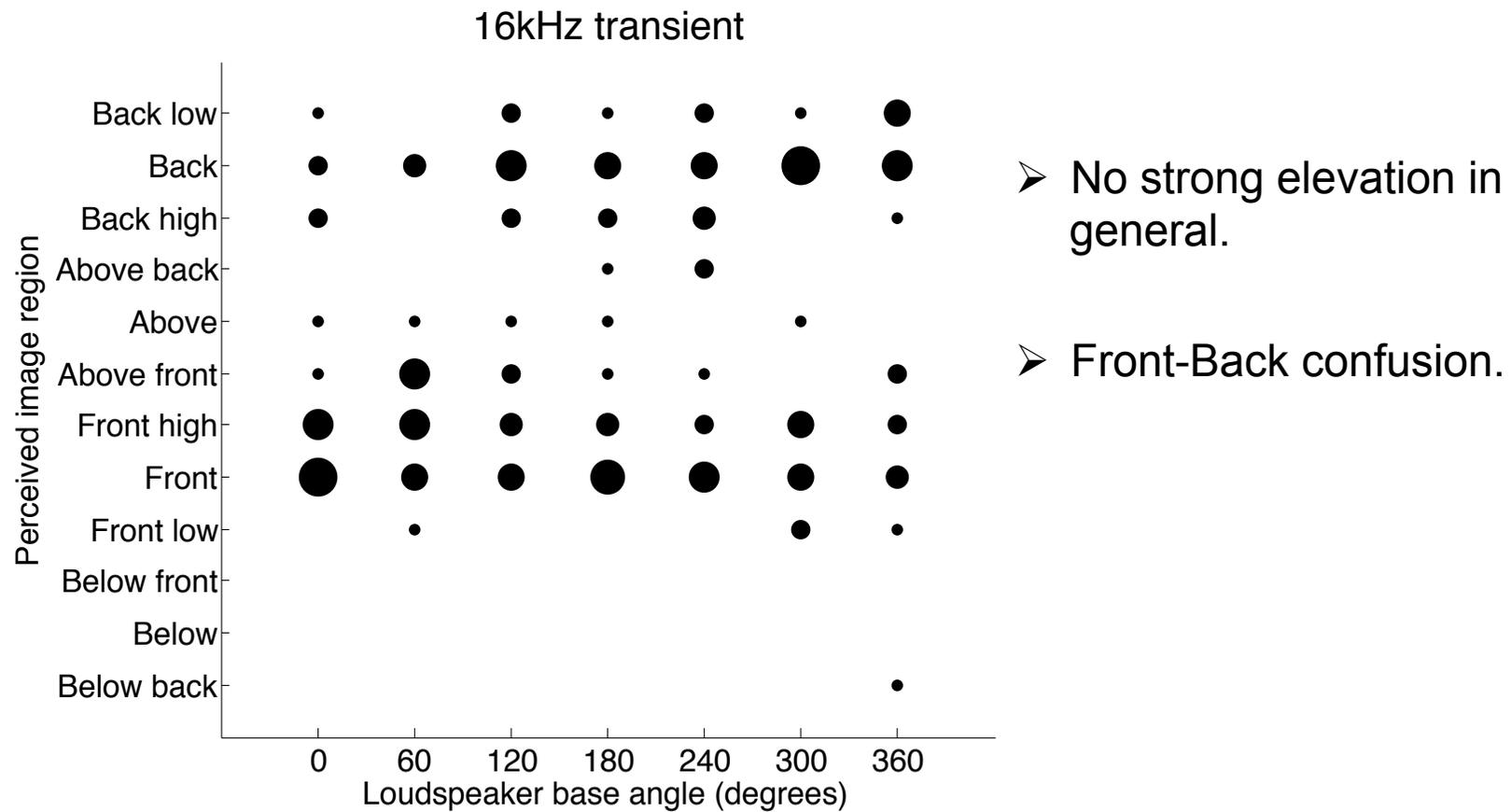
- 8kHz band



➤ Generally had the most linear pattern among all bands, but still with large spreads.

➤ “Above front” & “above”, strong “back high” for 180°.

- 16kHz band



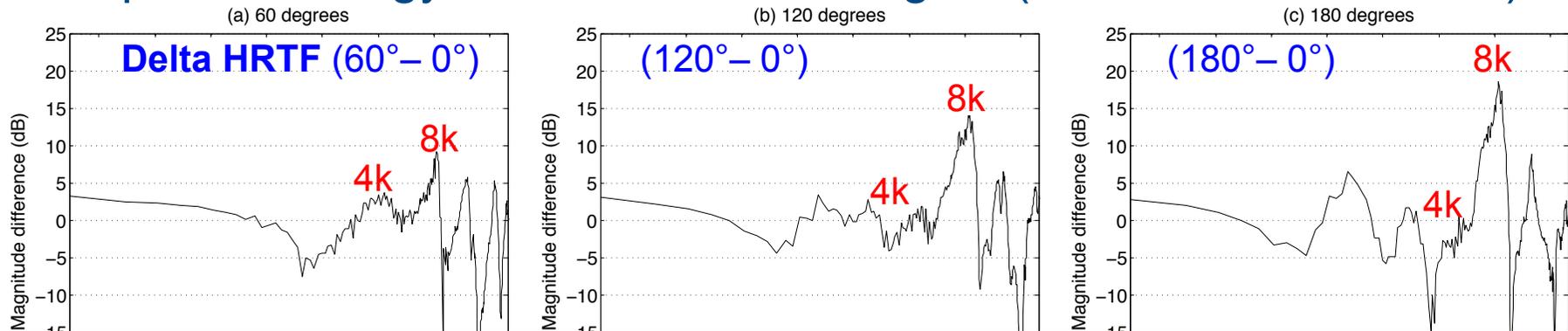
# **Experiment 2:**

## **The Role of Acoustic Crosstalk for the Phantom Image Elevation Effect**

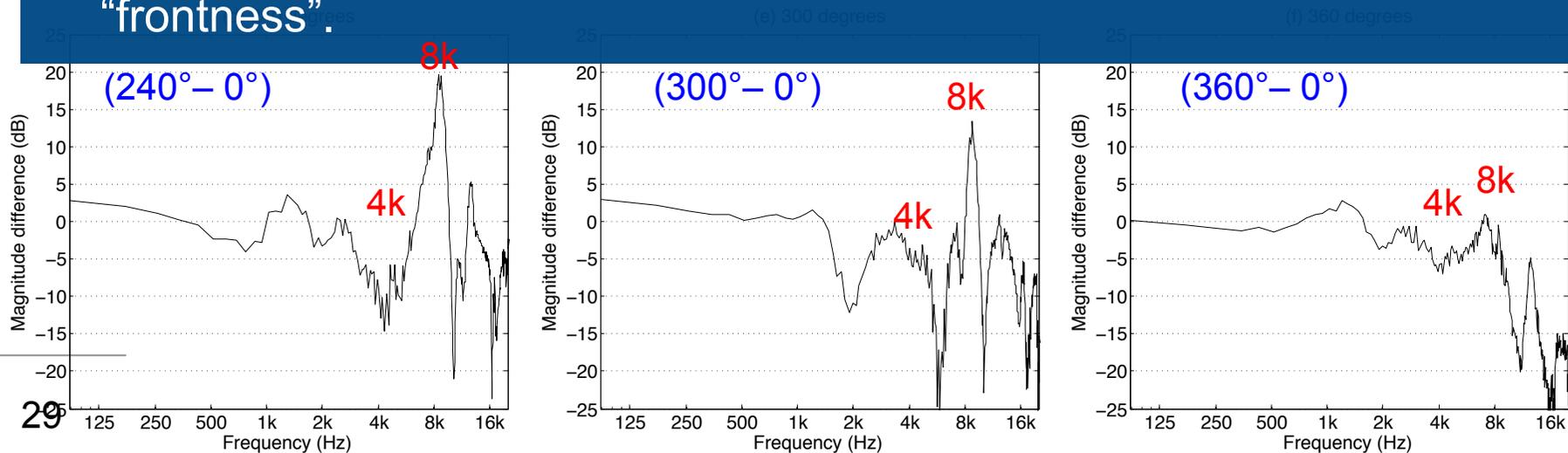
- de Boer (1947), Leahey (1959)
  - ITD matching between a real elevated source and a horizontal phantom source when rotating the head.
  - But the effect is perceived “without” head rotation.
- Blauert (1997)
  - Spectral energy distribution of ear input signals
  - Directional bands (8kHz for ‘aboveness’ and 4kHz for ‘frontness’)

# Previous explanations

- Spectral energy distribution of ear signal (Phantom minus Real)



- As the base angle increases up to 240°, 8kHz energy increases while 4kHz energy decreases. → Increasing “aboveness” & decreasing “frontness”.



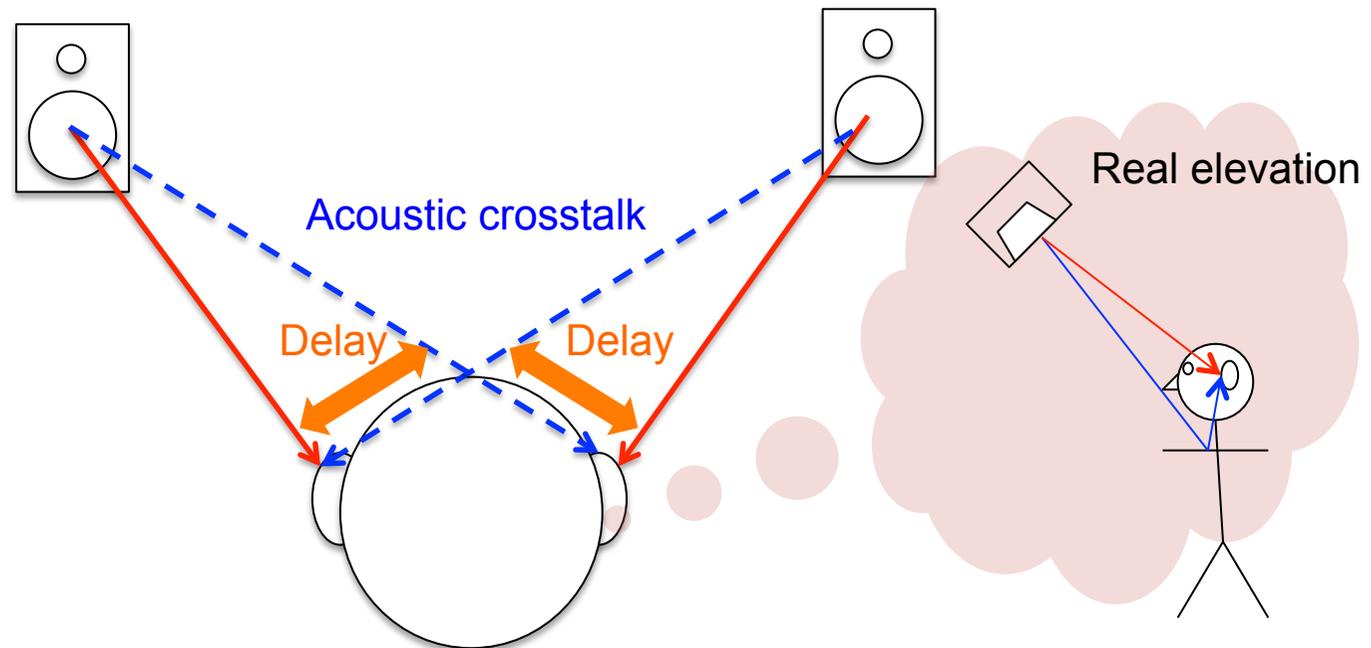
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# Previous explanations

- However, spectral energy distribution does not explain the phantom image elevation for **low frequencies**.
  - E.g. 250Hz and 500Hz bands.

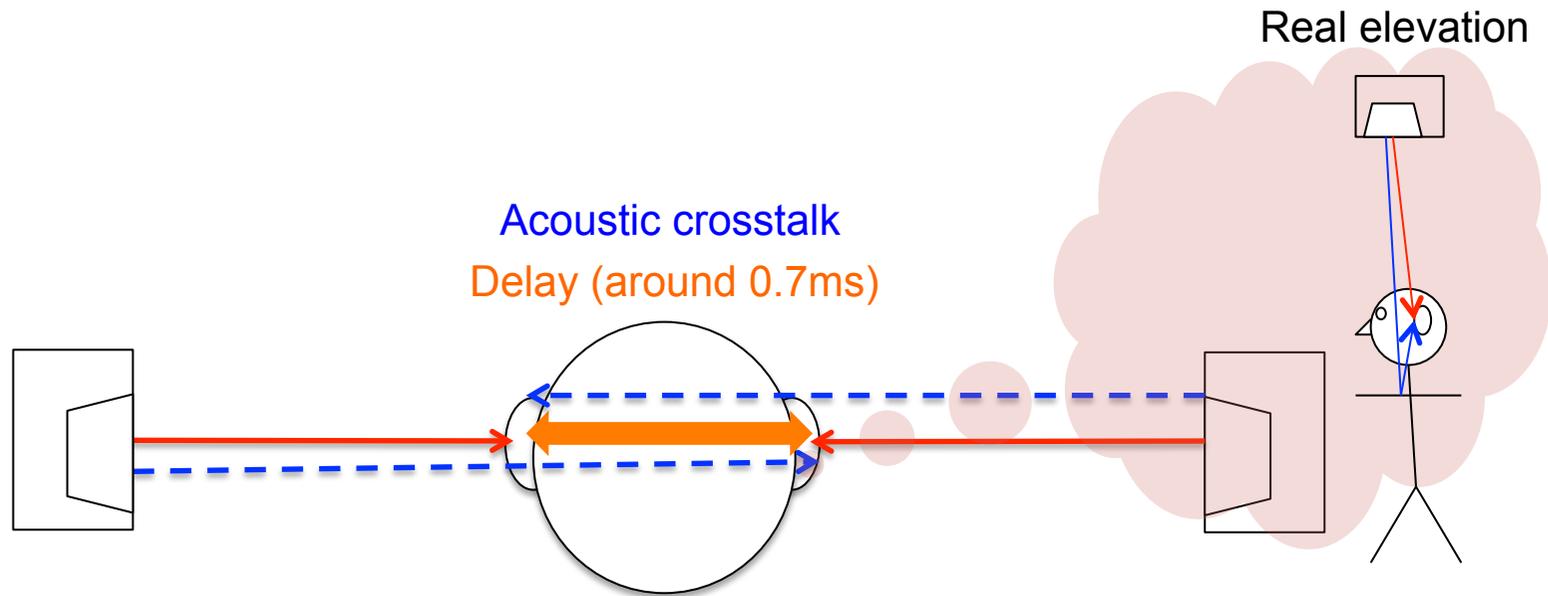
# New hypothesis

- A new explanation from a **cognitive** viewpoint (Lee 2015)
  - The brain interprets the head shadowed **acoustic crosstalk** as a torso reflection for a real elevated source.
  - **Below 3kHz, torso reflection delay** contributes to HRTF (Algazi et al. 2001)



# New hypothesis

- A new explanation from a **cognitive** viewpoint (Lee 2015)
  - As the **loudspeaker base angle** increases, **acoustic crosstalk delay** increases (max. around 0.7ms for 180°)
  - As the **real source elevation angle** increases, **torso reflection delay** increases (max. around 0.7ms for a source right above).



# Experiment 2

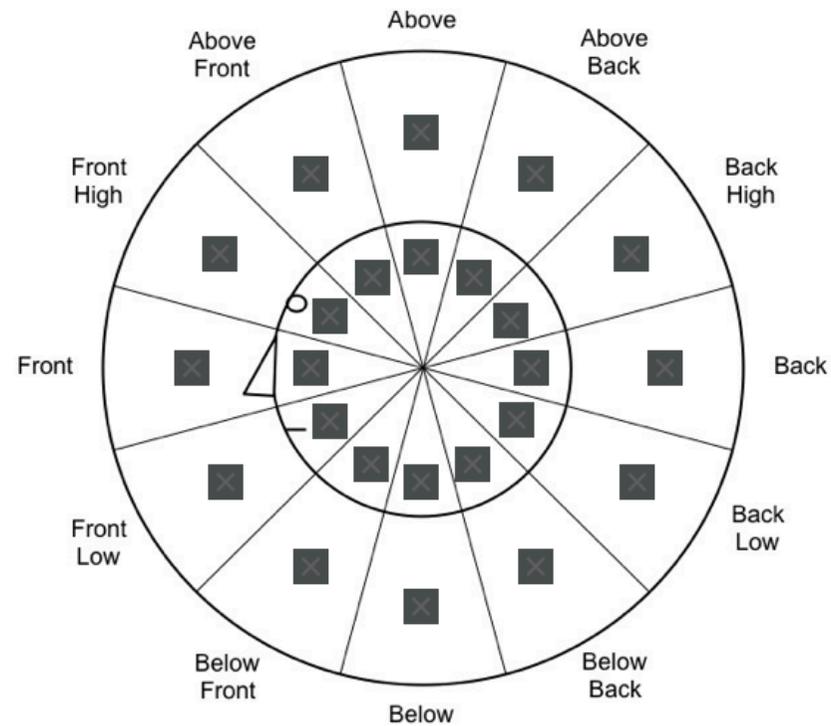
- The role of acoustic crosstalk was investigated in terms of
  - Frequency range
  - Delay time
- Binaural simulation with individual BRIRs.
  - 5 subjects from Experiment 1.
  - Individual BRIRs were captured in the ITU-R BS1116 room.
  - Each test was repeated 10 times for each subject.
- 5 different sound sources
  - Rain & Thunder.
  - White noise burst, 500Hz octave band & 8kHz octave band.

# Experiment 2

- Comparing 5 different conditions.
  - XT on = Full binaural rendering of the 180° base angle condition.
  - XT off = With the interaural crosstalk completely removed.
  - XT 3k LPF = With the crosstalk low-pass filtered at 3kHz.
  - XT 3k HPF = With the crosstalk high-pass filtered at 3kHz.
  - XT 0ms = The crosstalk delay made as 0ms.

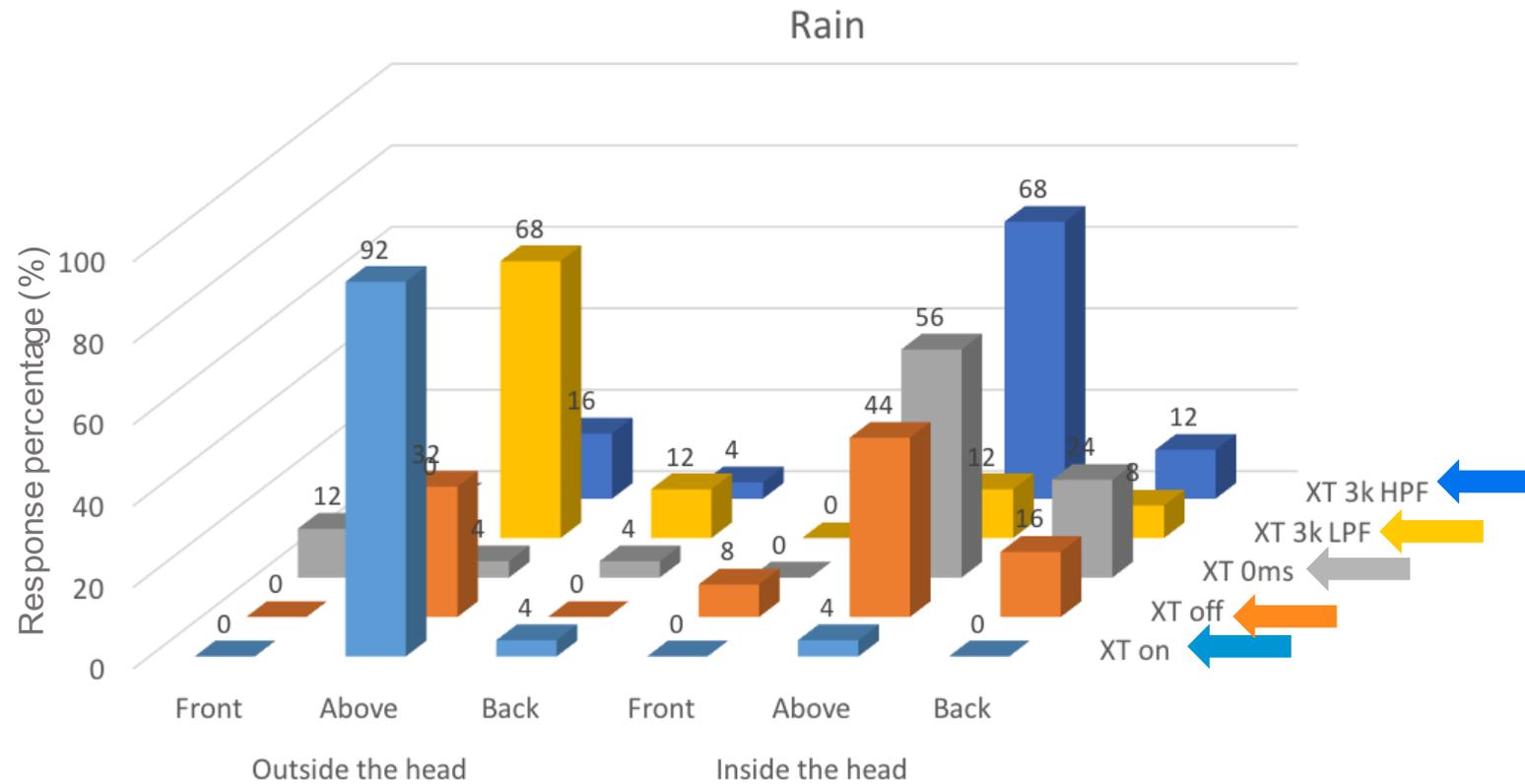
# Experiment 2

- Response method
  - Elevated position in the median plane.
  - Outside-the-head vs. Inside-the-head.



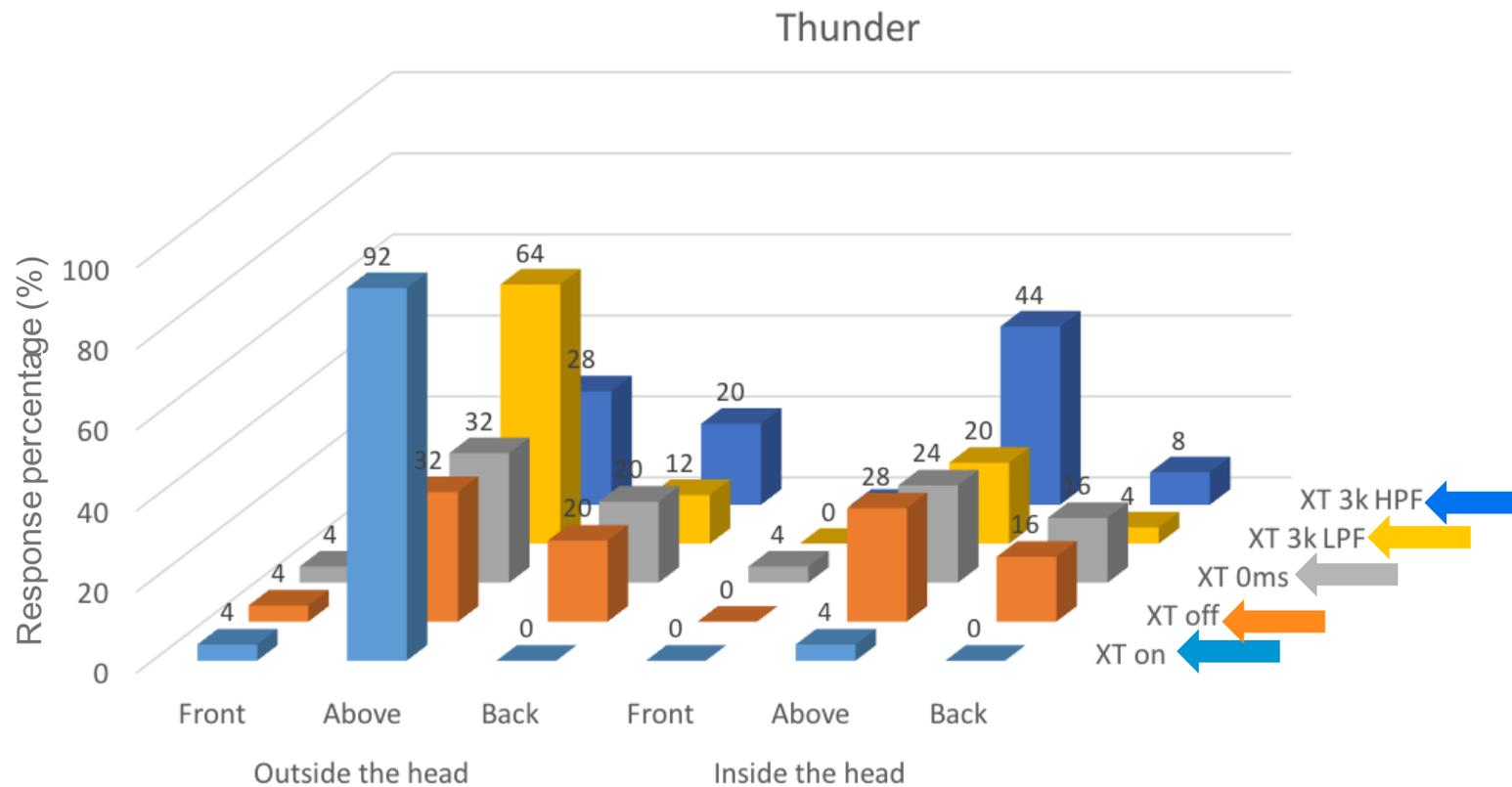
# Results

- “Above Outside the head” with “XT on” and “XT 3k LPF”.



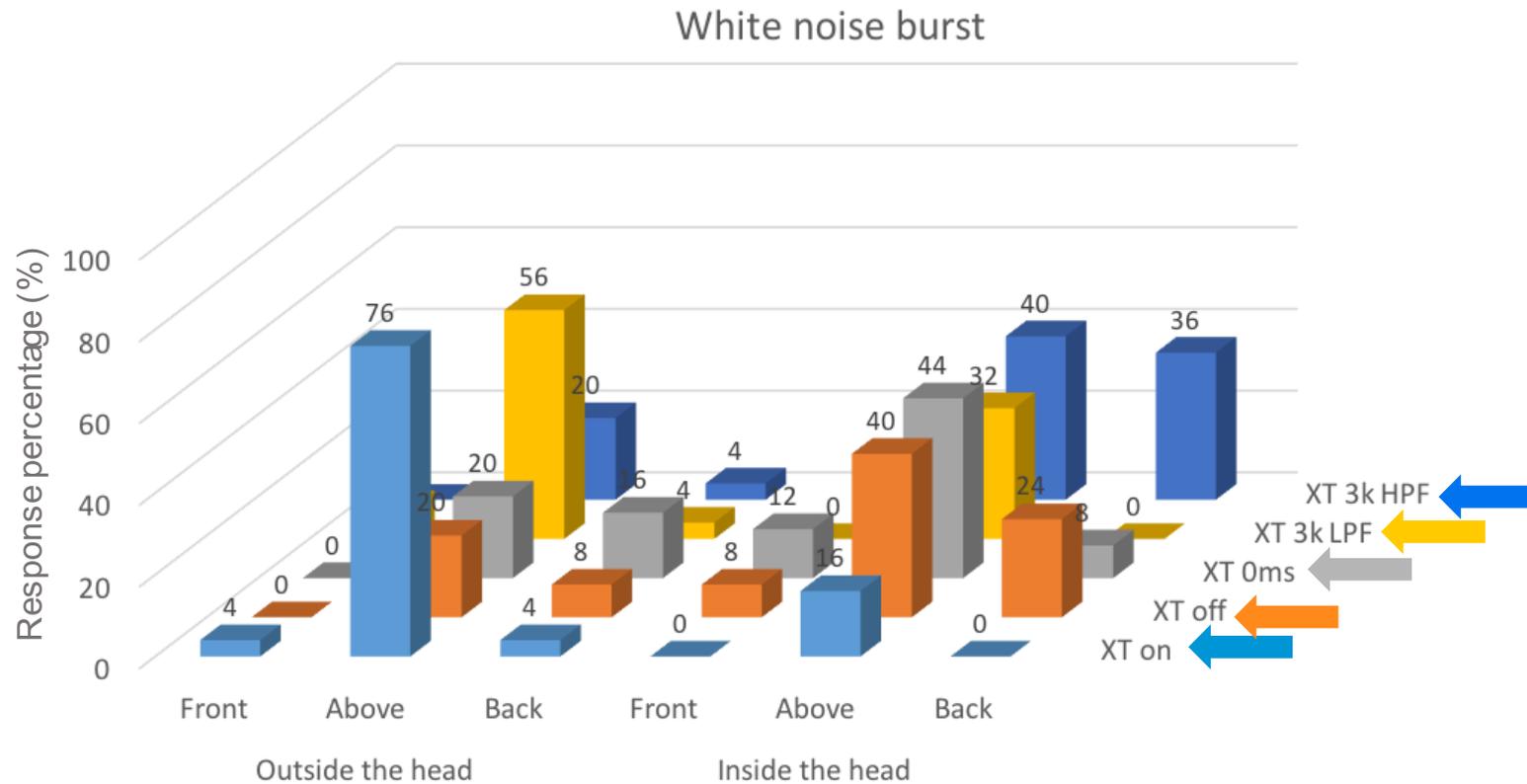
# Results

- “Above Outside the head” with “XT on” and “XT 3k LPF”.



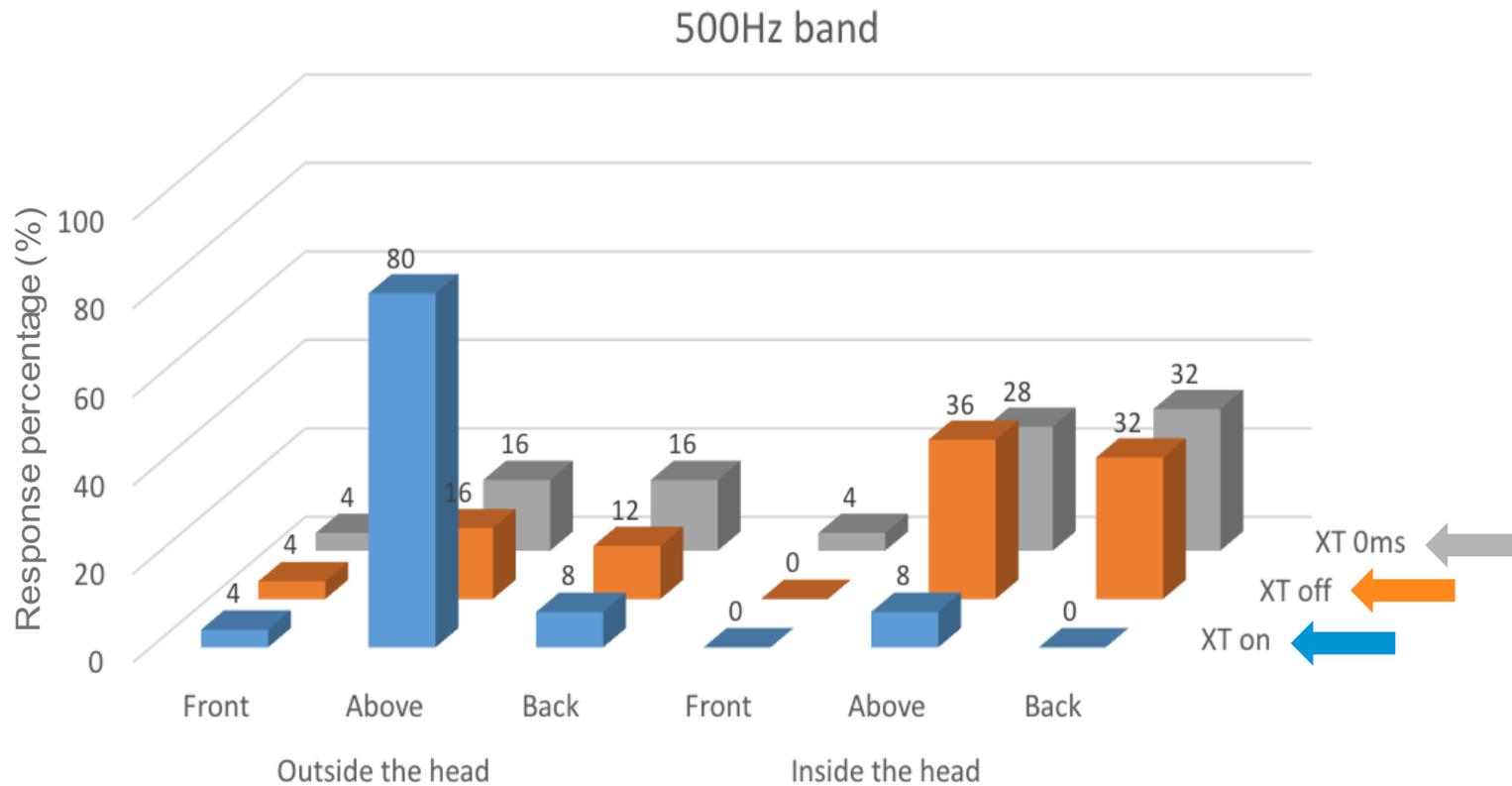
# Results

- “Above Outside the head” with “XT on” and “XT 3k LPF”.



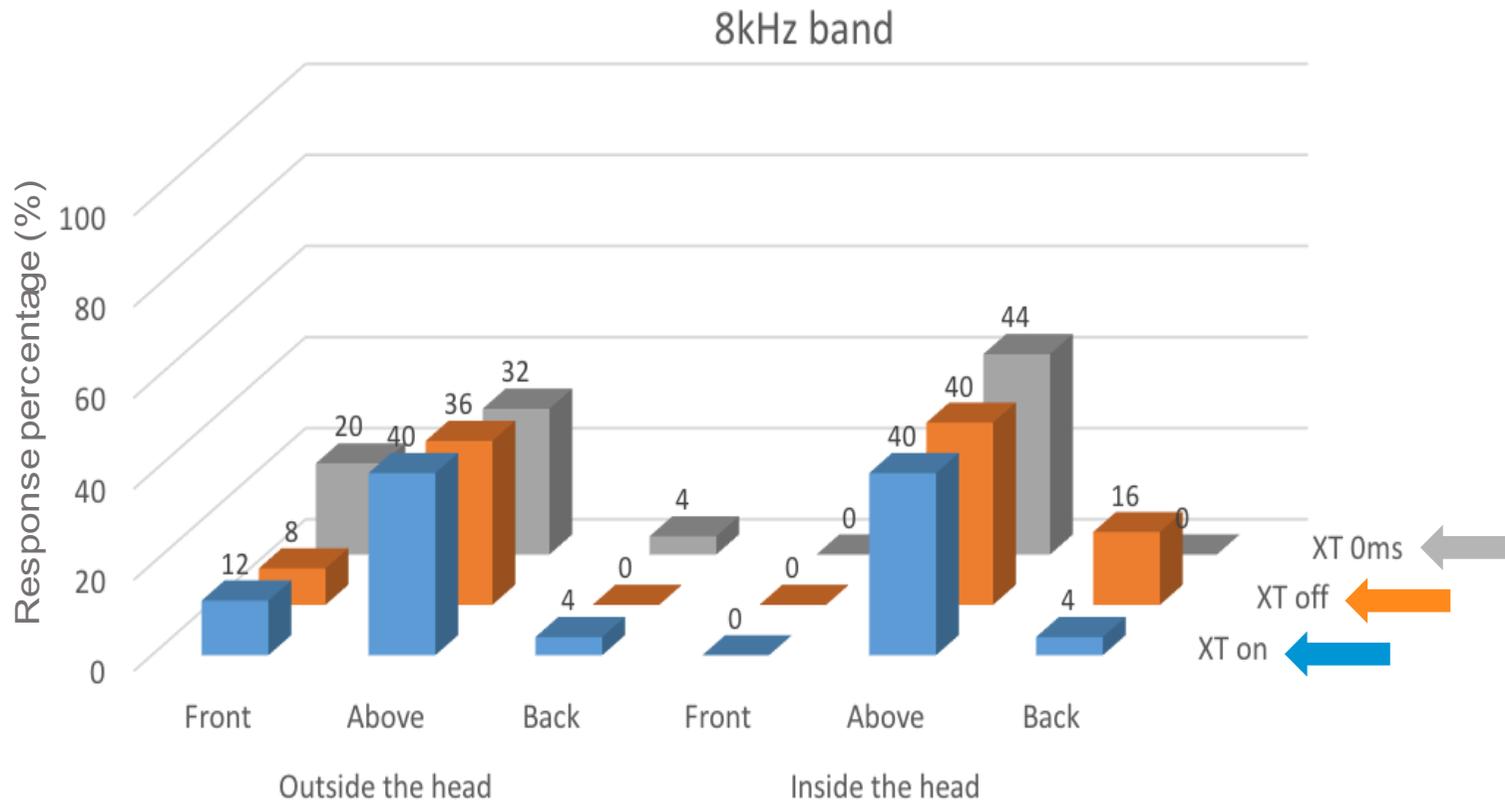
# Results

- “Above Outside the head” with “XT on” for the 500Hz band.



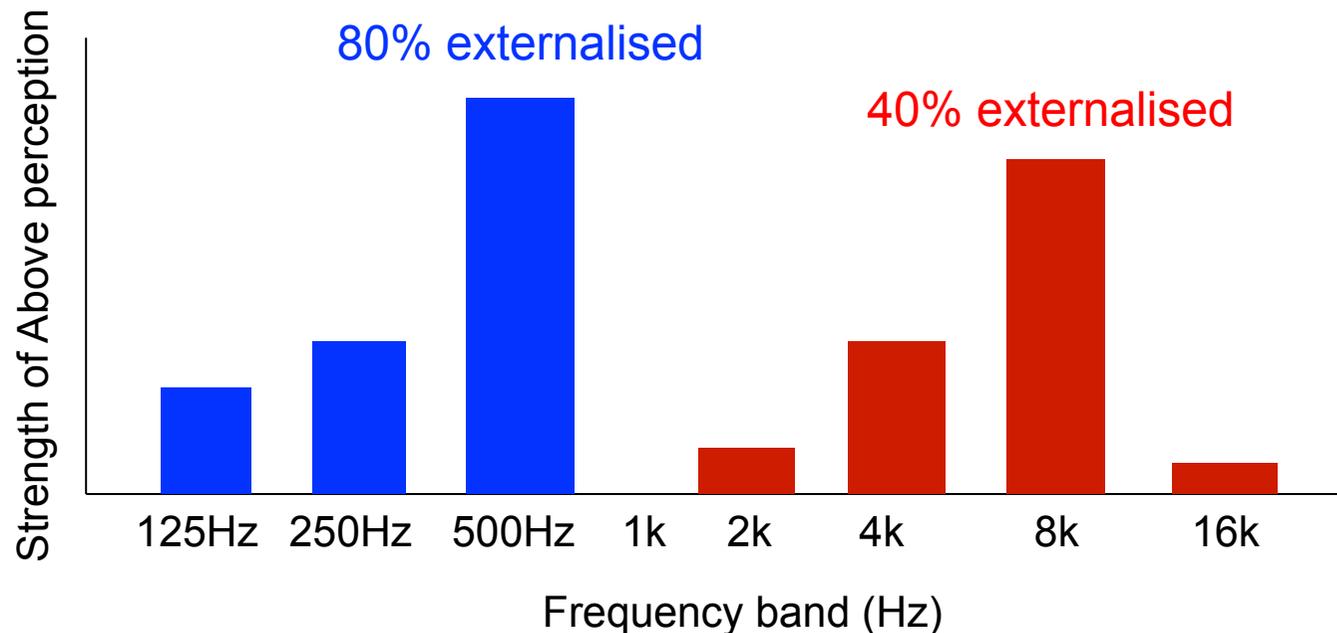
# Results

- “Above Inside the head” with “XT on” for the 8kHz band.

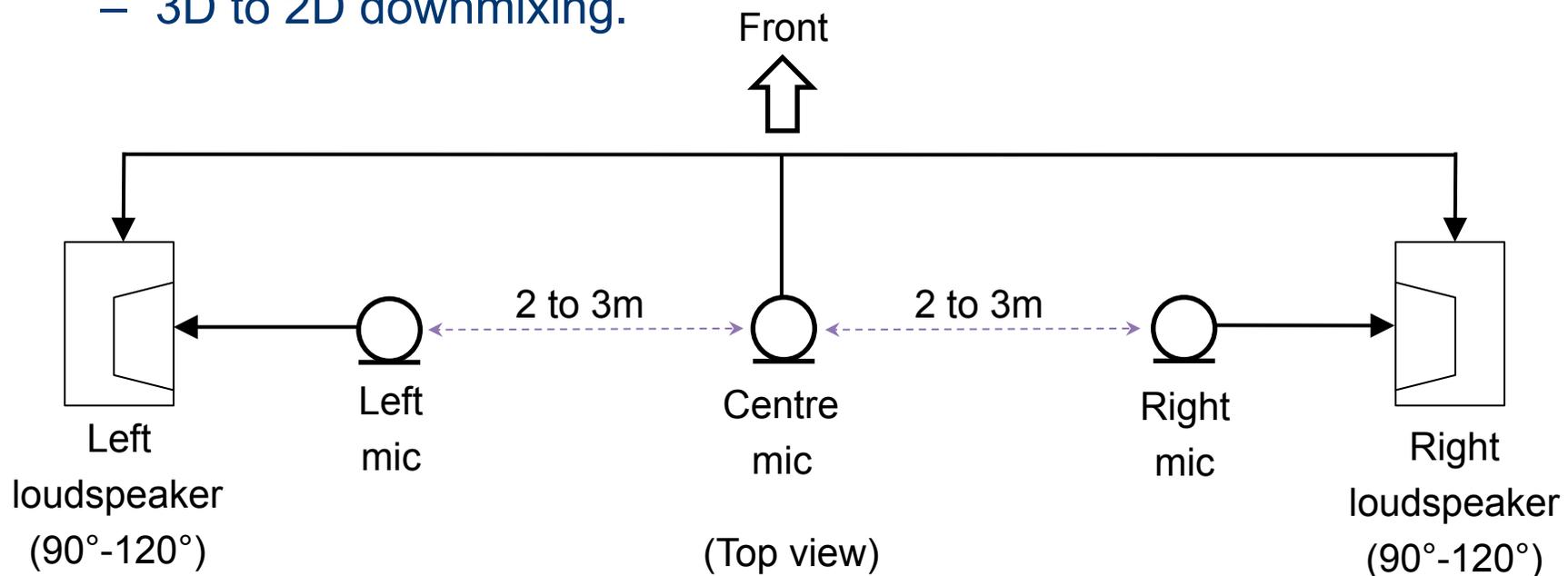


# New hypothesis

- Duplex theory of phantom image elevation for the  $180^\circ$  base angle.
  - Low frequencies  $< 3$  kHz: Cognitive effect (Crosstalk delay)
  - High frequencies  $> 3$  kHz: Hard-wired effect (i.e., Directional bands)



- Exploiting the results for
  - 3D image rendering and mic technique without height channels.
  - 2D to 3D upmixing.
  - 3D to 2D downmixing.



- The phantom image elevation effect is most dominant with the 500Hz and 8kHz octave bands.
- At frequencies below 3kHz, the delay time of acoustic crosstalk plays the main role for the effect (cognitive effect).
- The 500Hz band is perceived above, mostly outside the head.
- The 8kHz band is perceived above, mostly inside the head.

Thank you for listening

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